

2021 IDPA ITALIAN INDOOR CHAMPIONSHIP STAGE

VERS. ITA



Prodotti per la manutenzione delle armi!

SCENARIO: Stai all'interno della banca FAILLA e ti accorgi che un gruppo di malviventi armati entra sparando per effettuare una rapina.

START CONDITION: In Sprivolti verso il parapalle centrale con i talloni che toccano la FL, relax; arma carica in fondina; caricatori alla capacità di divisione.

PCC: Hip level (arma al fianco)

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T8 usando le coperture ove disponibili. PP1 aziona T5 e PP2 aziona T6.

NB Reingaggiare PP1, PP2, T5 e T6 una volta oltrepassata la linea gialla nella porta risulterà in immediato DQ per motivi di sicurezza (ferri al di sotto delle 10 yards).

STRINGS: 1

SCORING: 18 colpi, Unlimited

TARGETS: 8 minacciosi, 5 NT, 2 ferri

SCORED HITS: migliori 2 per target

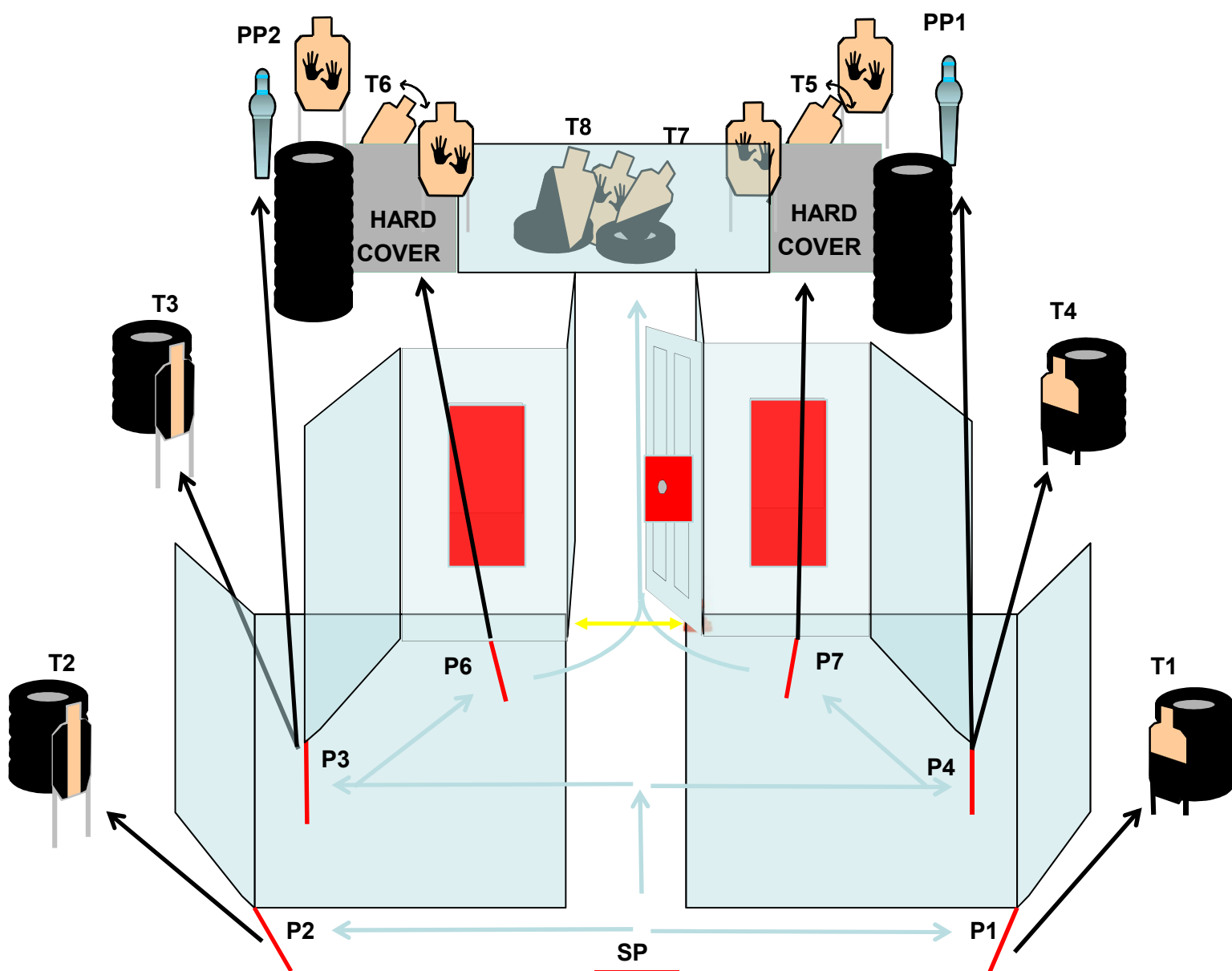
START-STOP: beep-ultimo colpo

DISTANZE: 2-15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



STANDARD

START CONDITION: In SP rivolti verso il parapalle centrale, relax; arma carica in fondina, colpo non camerato; caricatori alla capacità di divisione.

PCC: Hip level (arma al fianco)

STAGE PROCEDURE: Al segnale acustico ingaggiare tutti i bersagli con un colpo. 6 bersagli in free-style, 6 bersagli con la sola mano forte e 6 bersagli con la sola mano debole. Sequenza di tipo di ingaggio a scelta del tiratore.

STRINGS: 1

SCORING: 18 colpi, Limited

TARGETS: 18 minacciosi, 5 NT

SCORED HITS: 1 per target

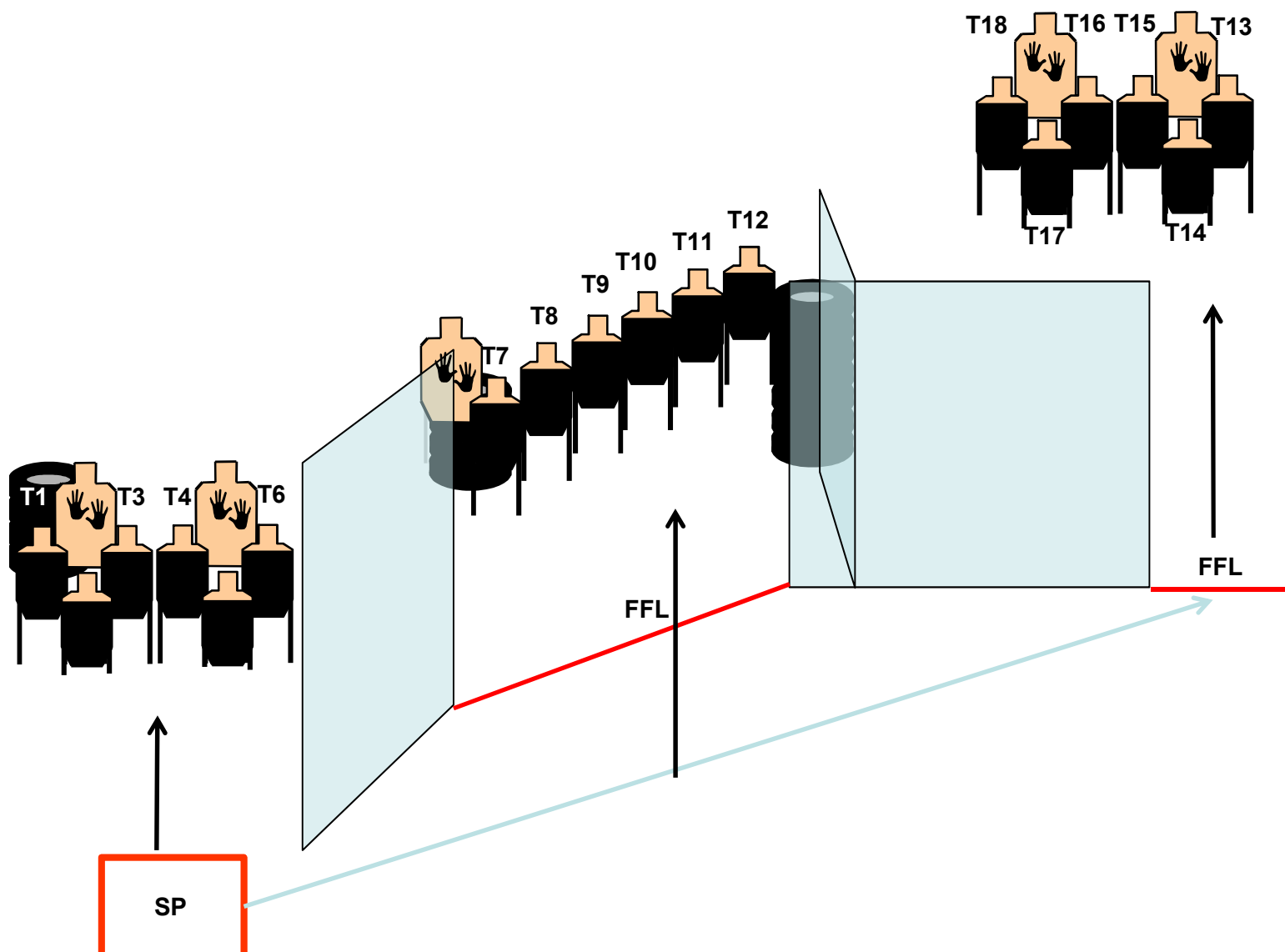
START-STOP: beep-ultimo colpo

DISTANZE: 7 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: non richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Ti trovi nel FAILLA PALACE quando improvvisamente un gruppo di terroristi armati cerca di prenderti in ostaggio assieme ad altre persone.

START CONDITION: In SP rivolti verso il parapalle centrale, relax; arma carica in fondina; caricatori alla capacità di divisione.
PCC: Hip level (arma al fianco)

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T8 usando le coperture ove disponibili. PP1 aziona T8.

STRINGS: 1

SCORING: 17 colpi, Unlimited

TARGETS: 8 minacciosi, 4 NT, 1 ferro

SCORED HITS: migliori 2 per target

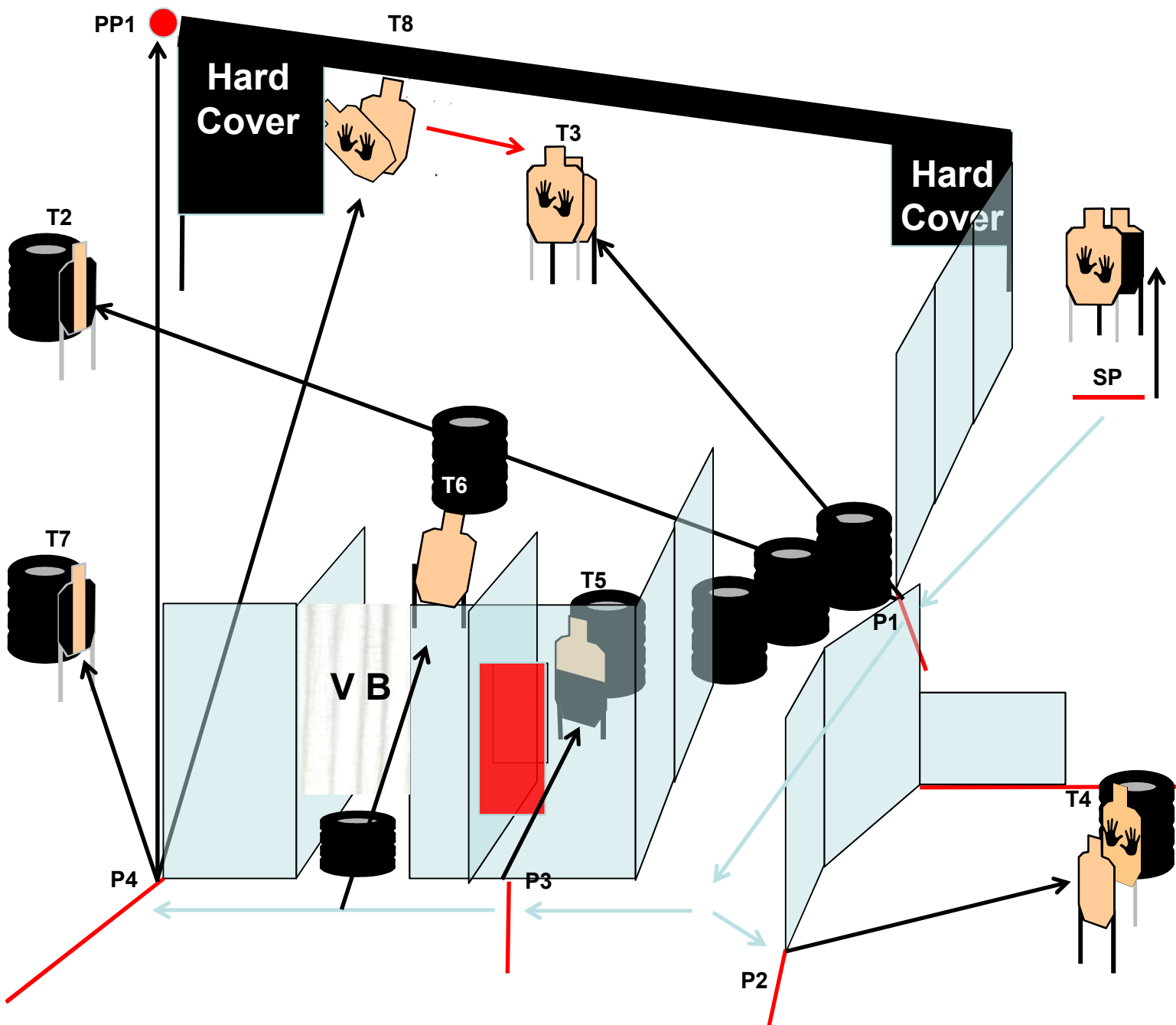
START-STOP: beep-ultimo colpo

DISTANZE: 2-12 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Sei appena rientrato da una gara IDPA del fantastico MD. ROBERT FAILLA e un gruppo di malviventi armati vuole rubare le tue armi.

START CONDITION: Tiratore all'interno dell'auto; arma carica nel cassetto con 6 colpi nel caricatore, colpo non camerato; caricatori alla capacità di divisione all'interno della borsa sul tettuccio della macchina.

PCC: Arma rivolta verso il punto indicato all'interno dell'auto.

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T7 usando le coperture ove disponibili. PP1 attiva il doppio bobber T5/T6 e T1-T2-T3 devono essere ingaggiati dall'interno dell'auto.

STRINGS: 1

SCORING: 16 colpi, Unlimited

TARGETS: 7 minacciosi, 3 NT, 2 ferri

SCORED HITS: migliori 2 per target

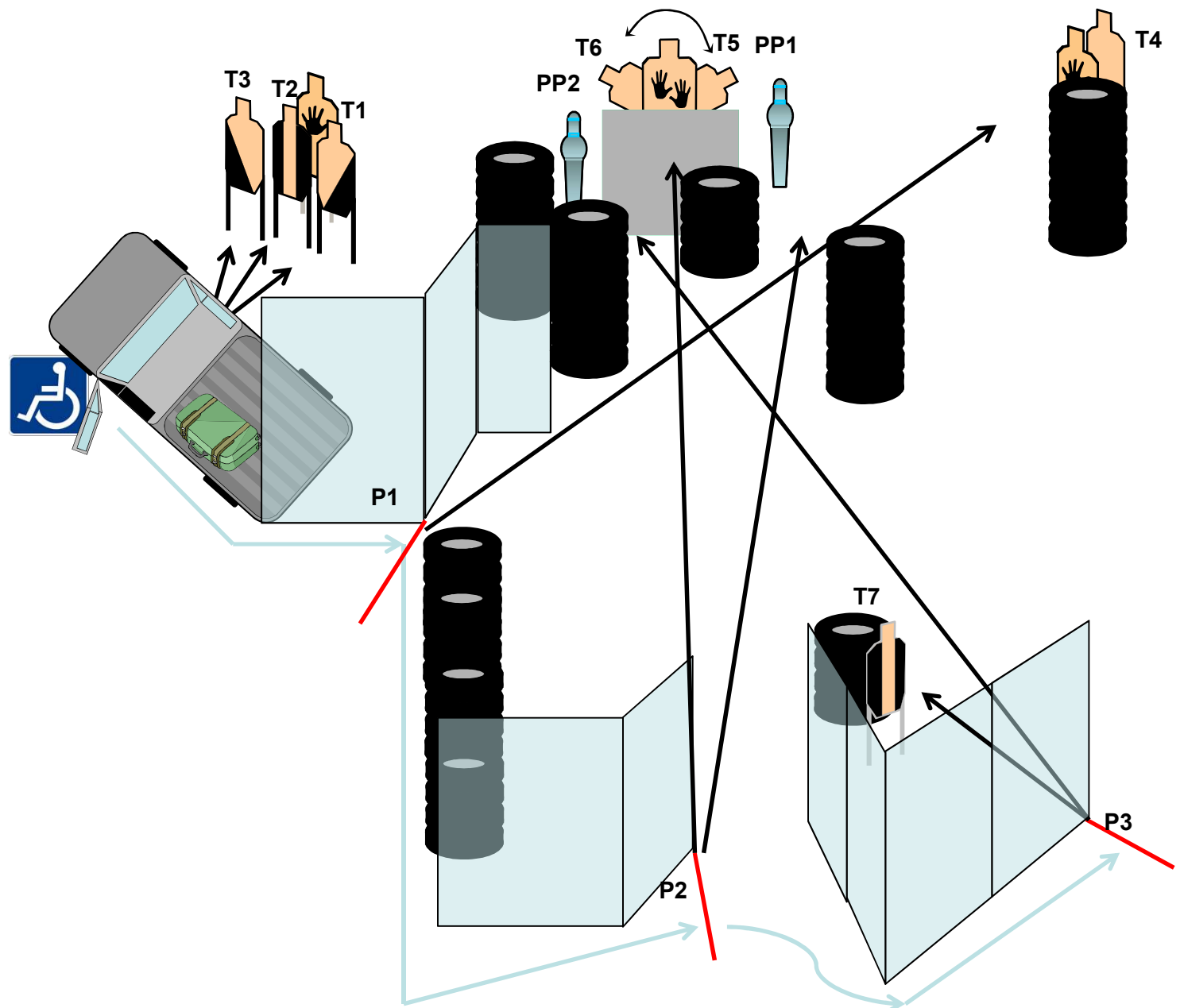
START-STOP: beep-ultimo colpo

DISTANZE: 3-15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Mentre il famoso istruttore tattico ROBERTO FAILLA sta facendo vedere una nuova tecnica di ricarica dell'arma, entrano dei malviventi armati e cominciano a sparare.

START CONDITION: Seduto con arma scarica e caricatori alla capacità di divisione sul tavolino.

PCC: Stessa condizione con canna che punta al segno rosso.

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T7 usando le coperture ove disponibili. PP1 aziona T1 che scompare e P1 fa apparire T2.

NB Ingaggiare P1 dopo aver oltrepassato PoC2 risulterà in immediato DQ.

STRINGS: 1

SCORING: 16 colpi, Unlimited

TARGETS: 7 minacciosi, 4 NT, 2 ferri

SCORED HITS: migliori 2 per target

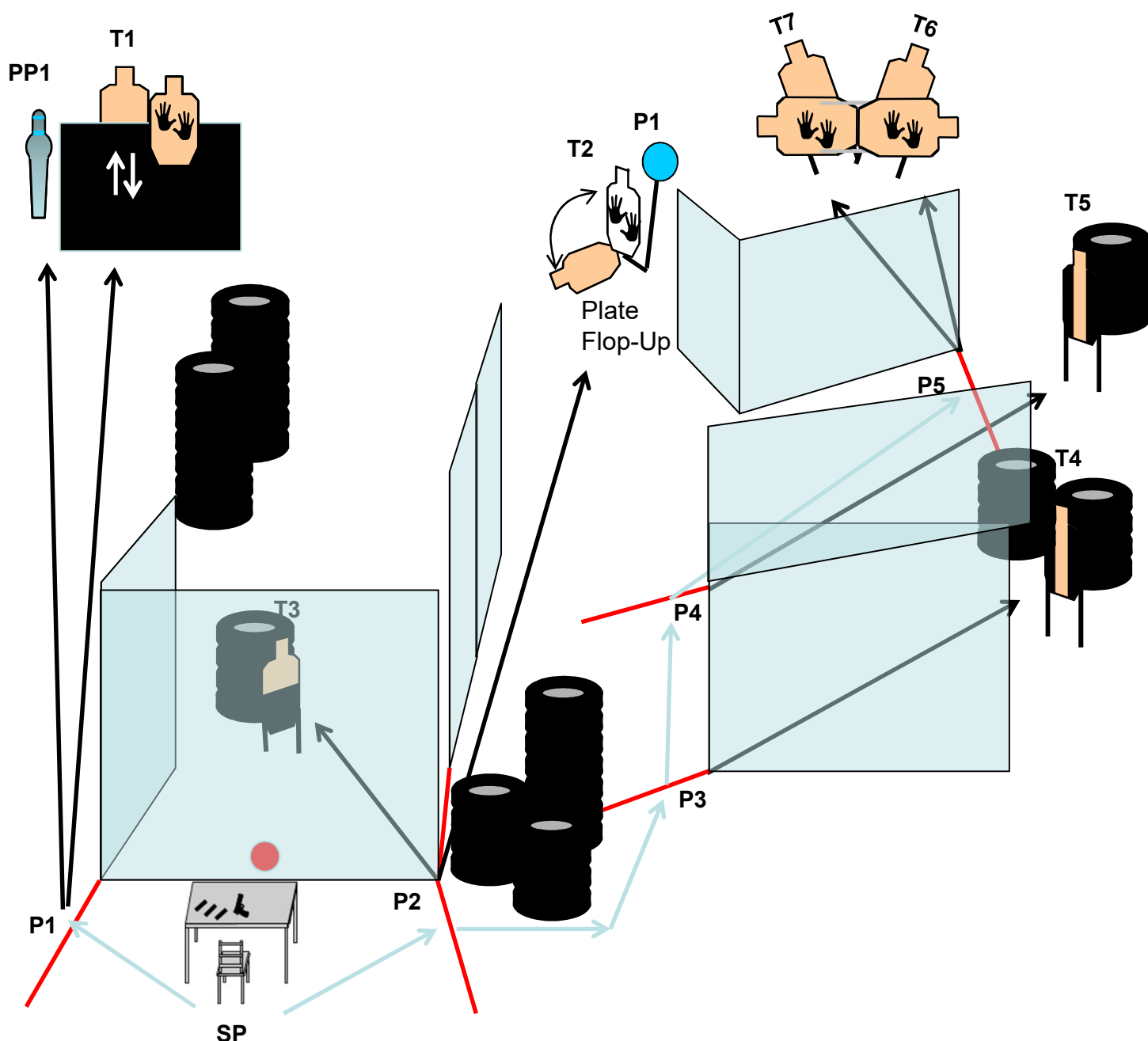
START-STOP: beep-ultimo colpo

DISTANZE: 3-12 yards

RULES: 2017 IDPA Rulebook v3

COVER GARMENT: Required

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Ti trovi all'interno della compagnia multinazionale ROBERT FAILLA & C., e venite assaltati da una banda armata.

START CONDITION: In SP, mani sui segni rossi; arma carica in fondina; caricatori alla capacità di divisione.

PCC: Low Ready, canna che punta al segno rosso.

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T8 usando le coperture ove disponibili.

STRINGS: 1

SCORING: 18 colpi, Unlimited

TARGETS: 8 minacciosi, 4 NT, 2 ferri

SCORED HITS: migliori 2 per target, ferri abbattuti

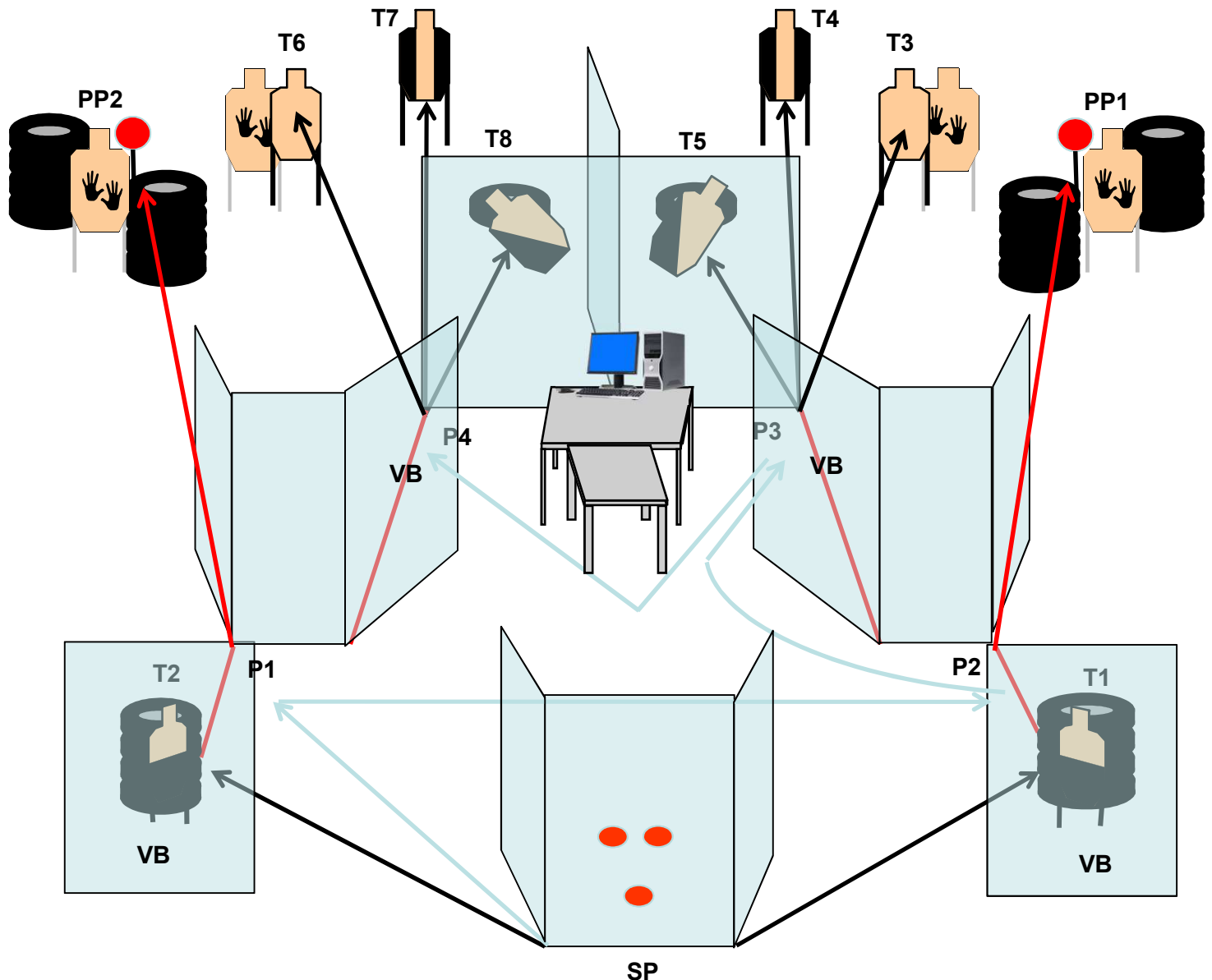
START-STOP: beep-ultimo colpo

DISTANZE: 3-10 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Ti trovi nel parco BOB FAILLA e alcuni malviventi armati stanno rapinando dei passanti, vedendoti iniziano ad esplodere dei colpi in tua direzione.

START CONDITION: In SP, mani sui segni rossi; arma carica in fondina; caricatori alla capacità di divisione.

PCC: Low Ready, canna che punta al segno rosso.

STAGE PROCEDURE: Al segnale acustico ingaggiare da T1 a T8 usando le coperture ove disponibili.

STRINGS: 1

SCORING: 16 colpi, Unlimited

TARGETS: 8 minacciosi, 4 NT

SCORED HITS: migliori 2 per target

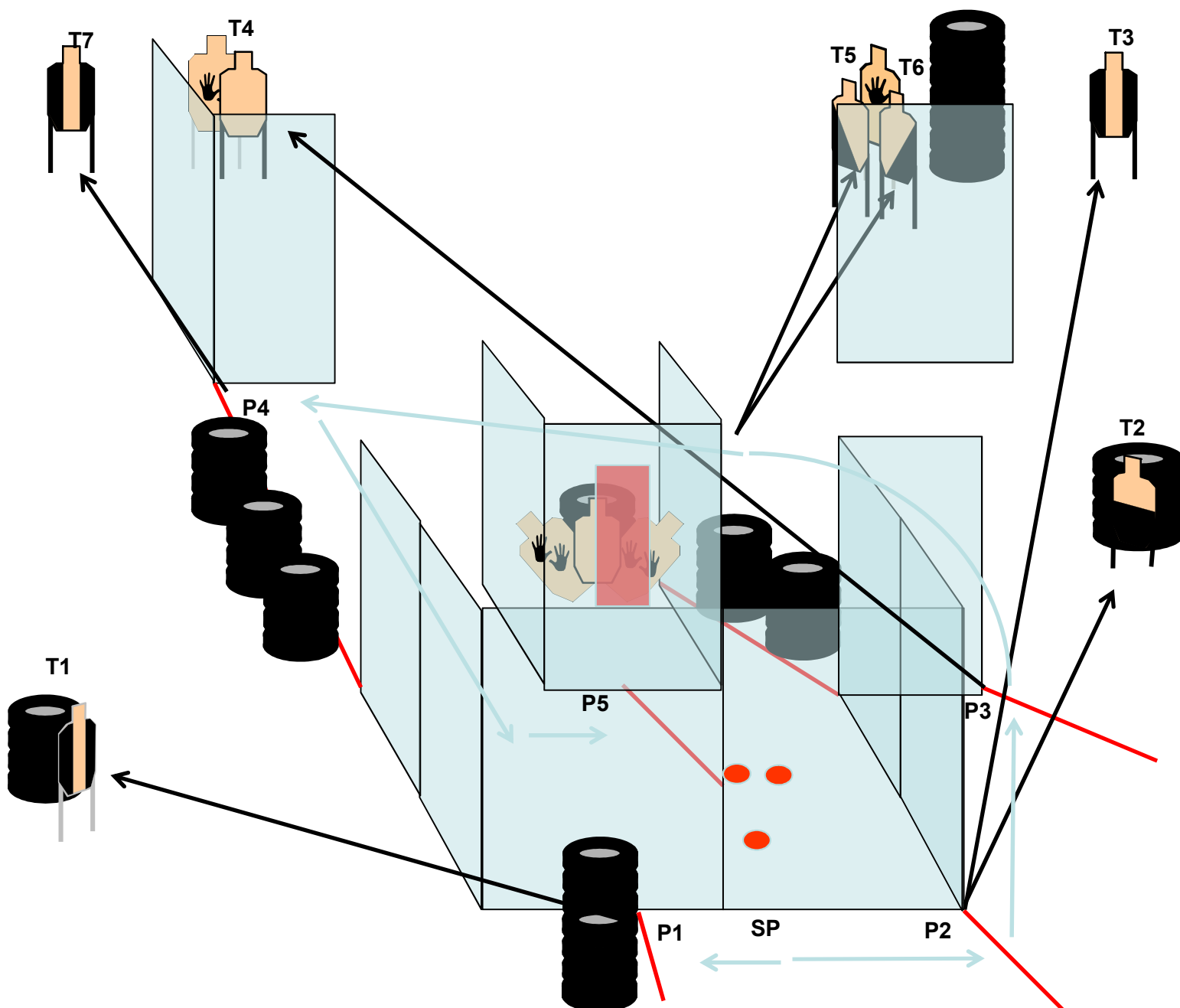
START-STOP: beep-ultimo colpo

DISTANZE: 3-15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.



SCENARIO: Ti trovi all'interno del famosissimo hotel a 5 stelle "FAILLA HILTON" quando entra una banda armata di terroristi che vuole prendere ostaggi internazionali.

START CONDITION: Sdraiati sul letto con arma scarica e caricatori alla capacità di divisione sul tavolino accanto al letto.

PCC: Stessa condizione, canna che punta al segno rosso.

STAGE PROCEDURE: Al segnale acustico ingaggiare da seduti T1 e T2 e successivamente gli altri bersagli usando le coperture ove disponibili. In PoC3 l'ingaggio è obbligatorio da posizione supina.

STRINGS: 1

SCORING: 16 colpi, Unlimited

TARGETS: 8 minacciosi, 4 NT

SCORED HITS: migliori 2 per target

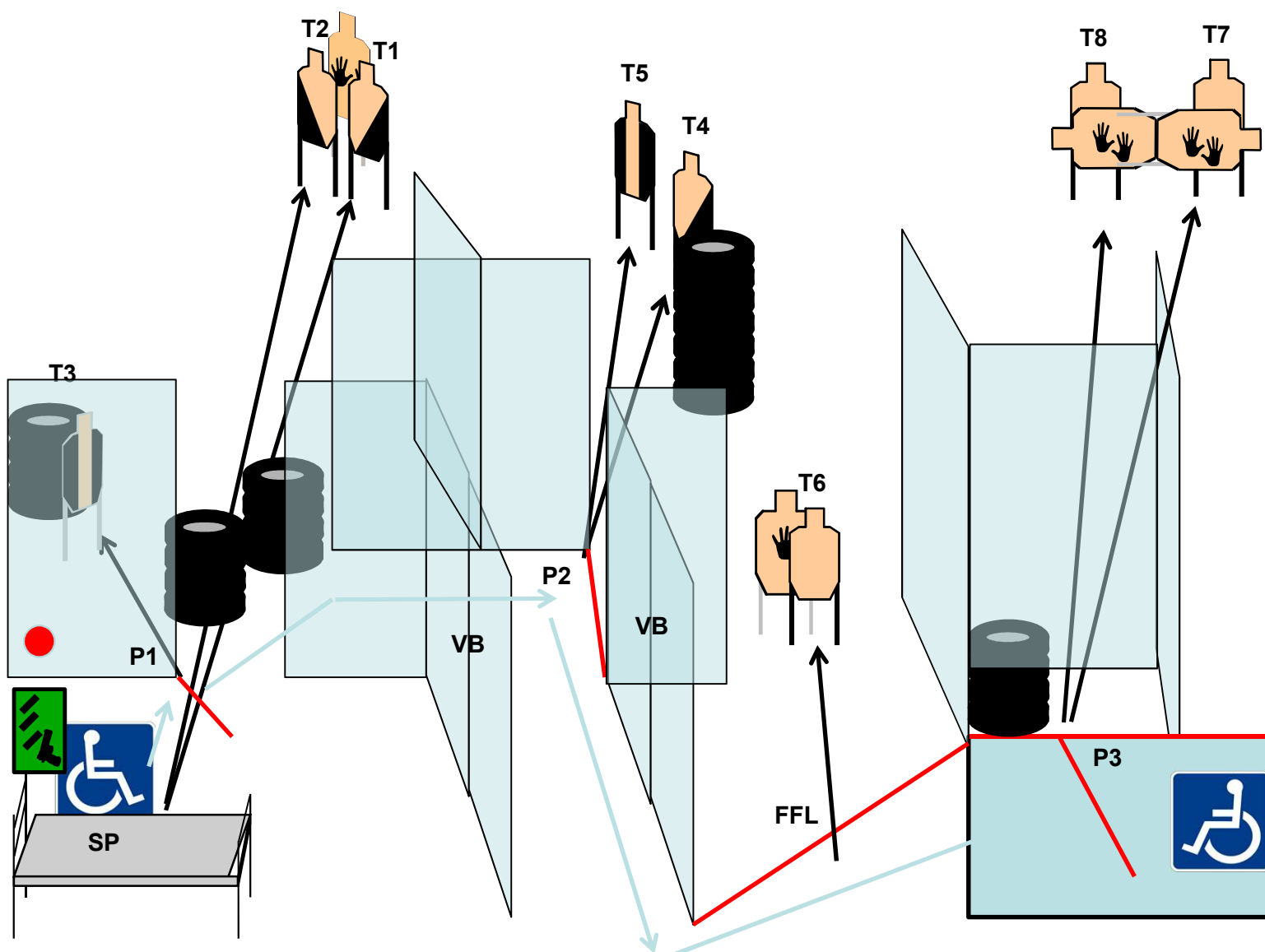
START-STOP: beep-ultimo colpo

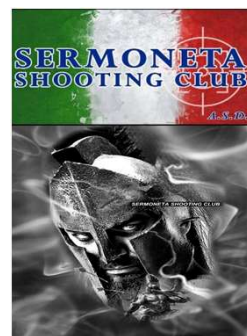
DISTANZE: 3-12 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: richiesto

NB Se non diversamente specificato, vale la regola dei 180° in orizzontale e in verticale il limite è l'altezza dei parapalle.





2021 IDPA ITALIAN INDOOR CHAMPIONSHIP STAGE

VERS. ENG



Prodotti per la manutenzione delle armi!

SCENARIO: While you are inside the FAILLA CENTRAL PARK, you are attacked by a group of armed terrorists ready to carry out a massacre . Defend yourself and bystanders.

START CONDITION: In SP with hands on the red marks; gun loaded and holstered, round not chambered; magazines at division capacity.

PCC: Low Ready, muzzle pointing the red mark.

STAGE PROCEDURE: At the start signal, engage T1 to T7 using cover when available. PP1 activates T2 and PP2 activates T6 which disappears. In PoC4 engagement must be in low cover.

NB The height of the windows has been planned to be adjusted for disabled shooters.

STRINGS: 1

SCORING: 16 rounds, Unlimited

TARGETS: 7 threat, 4 NT, 2 steel

SCORED HITS: best 2 per target

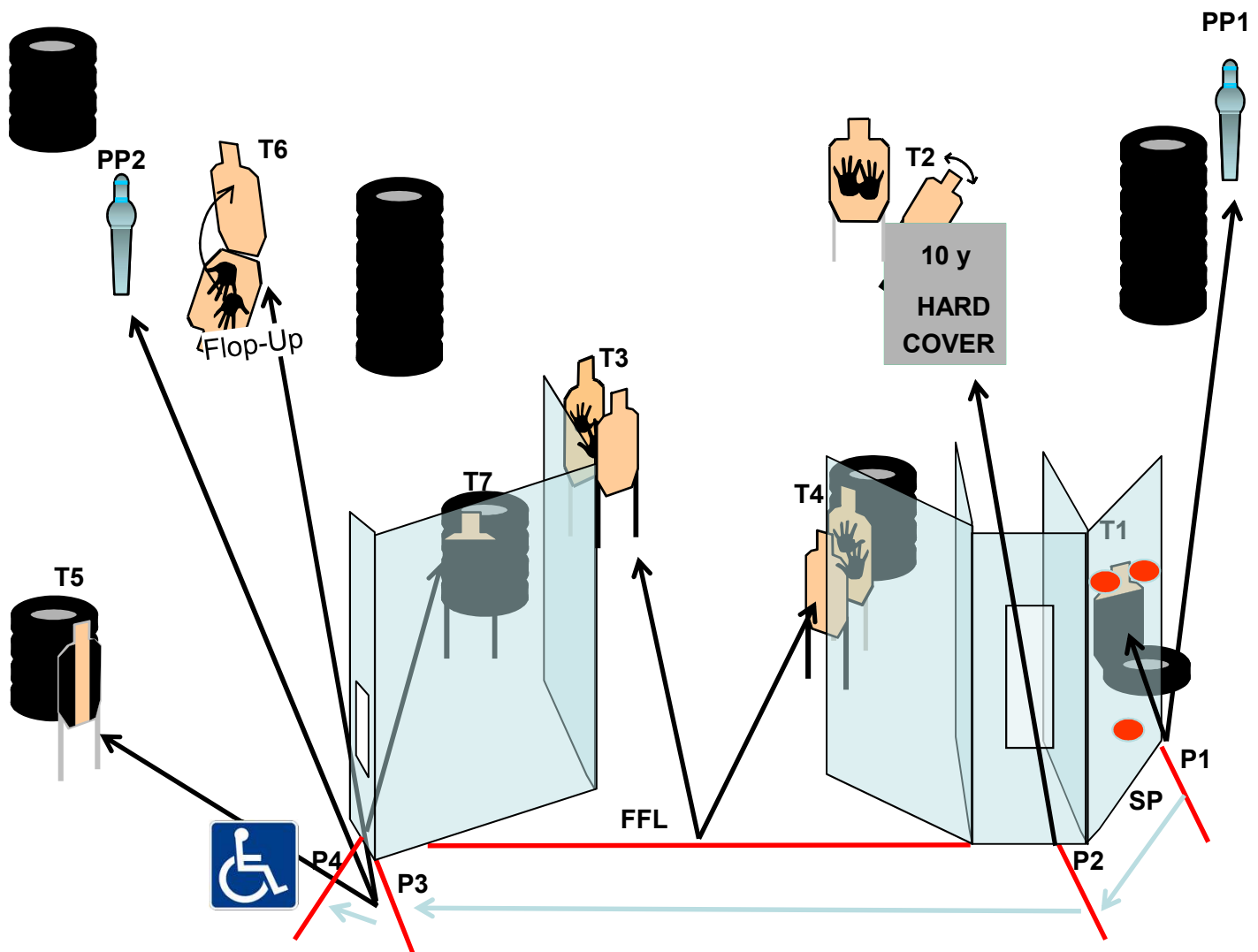
START-STOP: audible - last shot

DISTANCES: 3-12 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.



SCENARIO: An armed band enters VILLA FAILLA, you need to defend your life.

START CONDITION: In SP hands on the red marks; gun loaded and holstered; magazines at division capacity.

PCC: Low Ready, muzzle pointing the red mark.

STAGE PROCEDURE: At the start signal, engage T1 to T8 using cover when available. PP1 activates T8. All PoCs are interchangeable. T2 is to be considered in the open if you come from PoC3.

NB The height of the windows has been planned to be adjusted for disabled shooters.

STRINGS: 1

SCORING: 17 rounds, Unlimited

TARGETS: 8 threat, 4 NT, 1 steel

SCORED HITS: best 2 per target

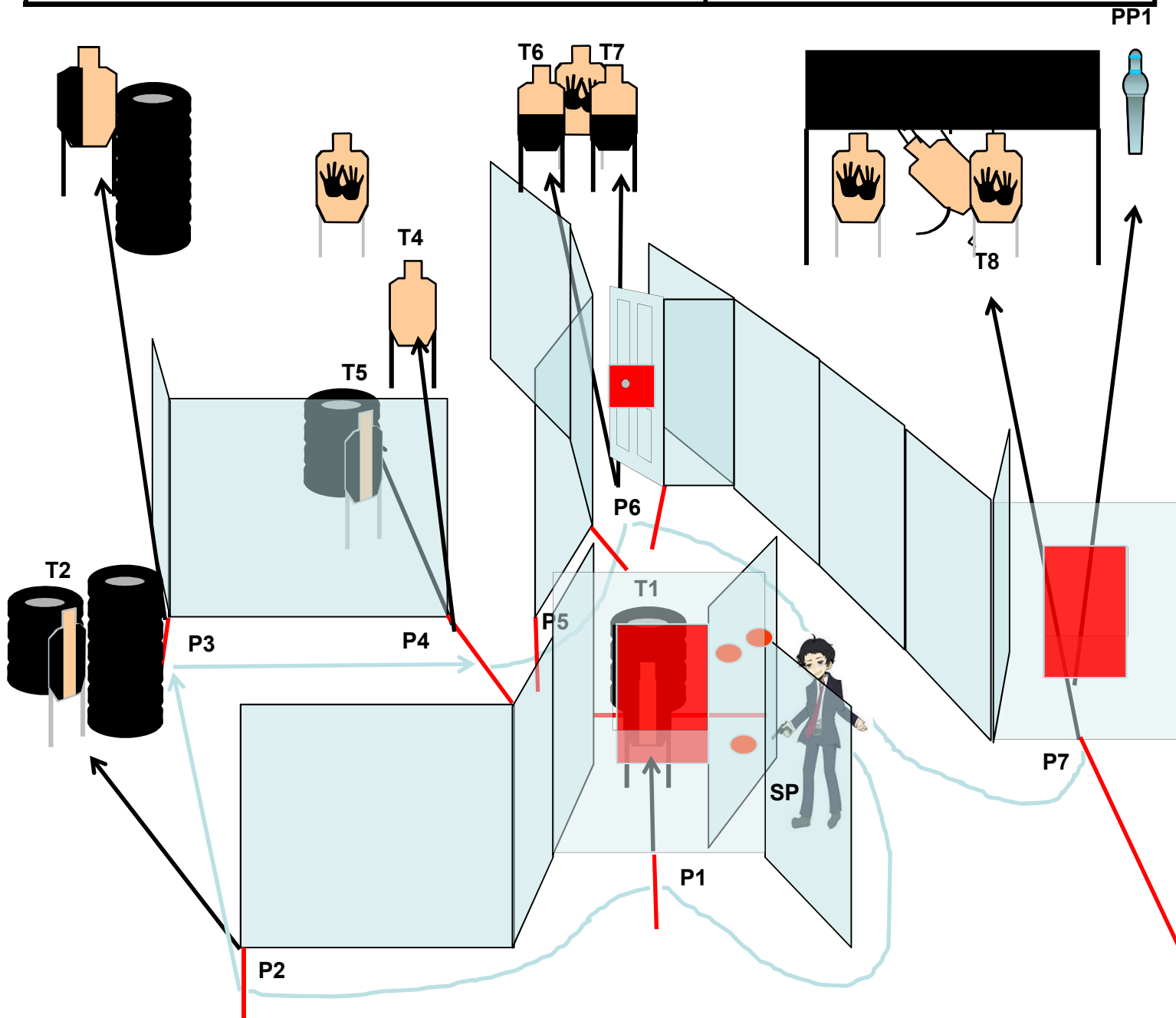
START-STOP: audible - last shot

DISTANCES: 3-15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.





Security Service Academy STAGE 4



STANDARD

START CONDITION: In SP facing downrange, relax; gun loaded and holstered, round not chambered; magazines at division capacity.

PCC: Hip level

STAGE PROCEDURE: At start signal engage all targets with 1 round. 6 targets in free-style, 6 targets strong hand only and 6 targets weak hand only. Sequence of engagement is shooter's choice.

STRINGS: 1

SCORING: 18 rounds, Limited

TARGETS: 18 threat, 5 NT

SCORED HITS: 1 per target

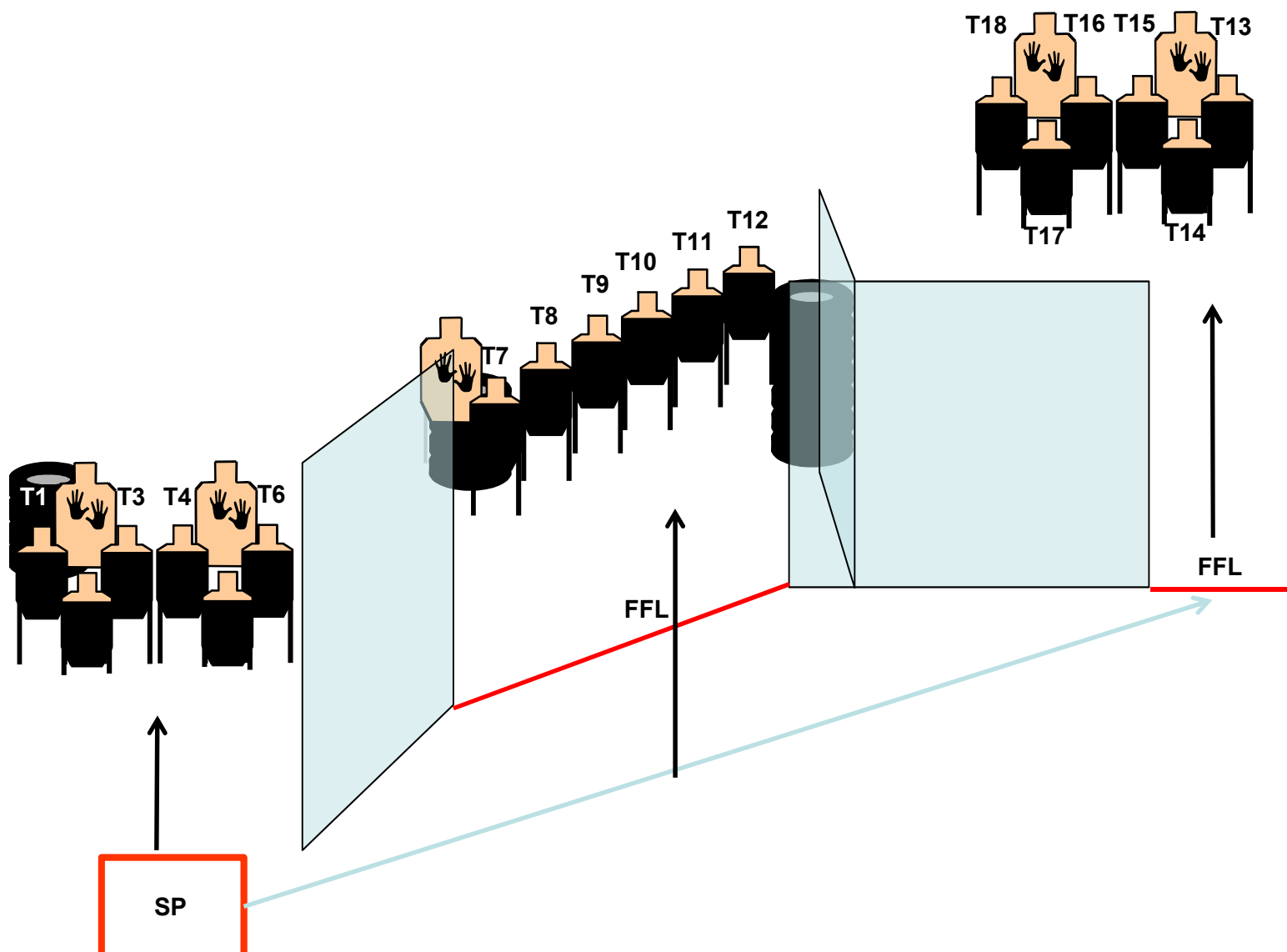
START-STOP: audible - last shot

DISTANCES: 7 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: not required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.



SCENARIO: You are in the FAILLA'S PALACE when suddenly a group of armed terrorists trying to take you hostage along with other people. Defend yourself from armed attack.

START CONDITION: In SP facing downrange, relax; gun loaded and holstered; magazines at division capacity.

PCC: Hip level

STRINGS: 1

SCORING: 17 rounds, Unlimited

TARGETS: 8 threats, 4 NT, 1 steel

SCORED HITS: best 2 per target

START-STOP: audible - last shot

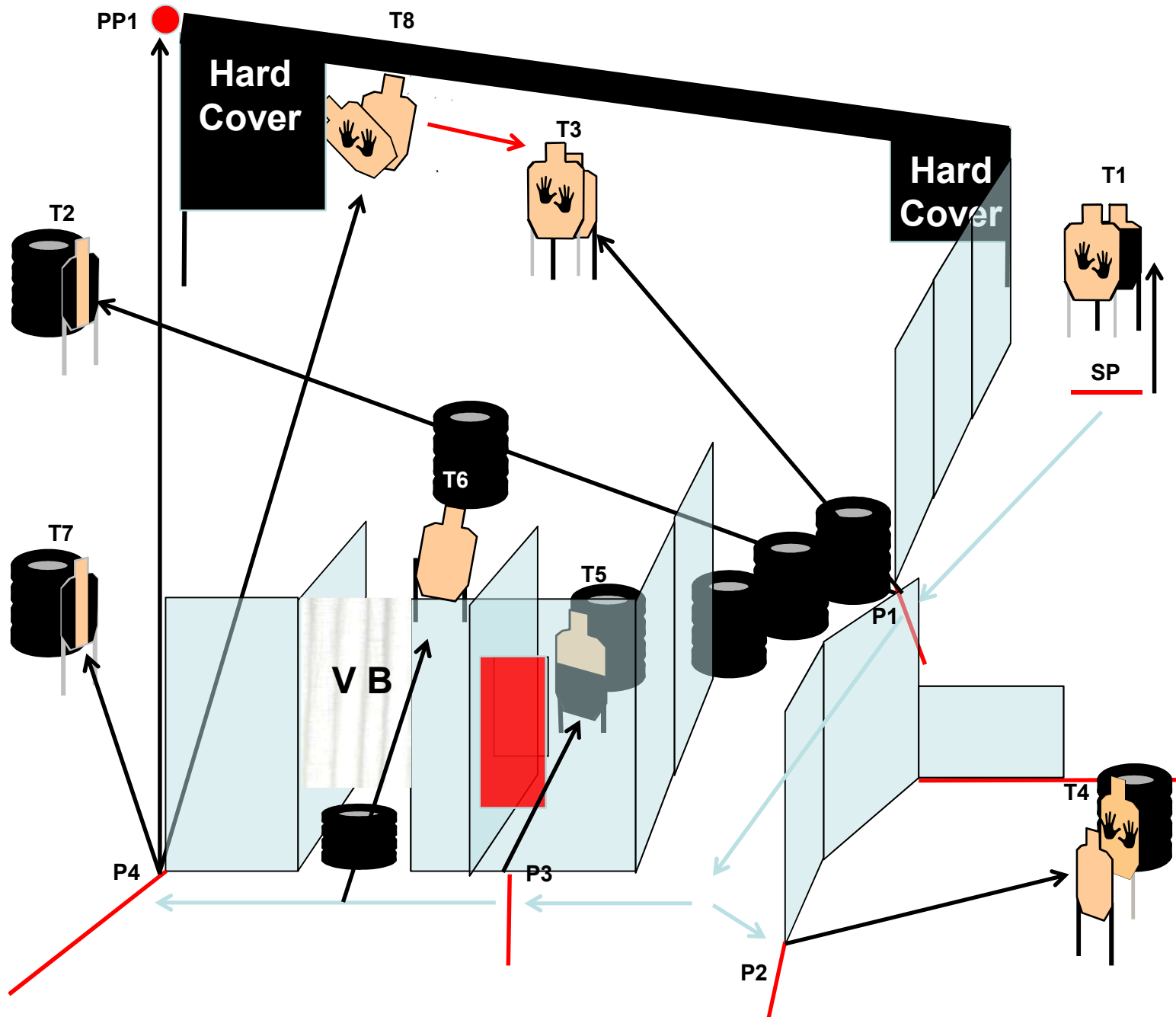
DISTANCES: 2-12 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.

STAGE PROCEDURE: At start signal, engage from T1 to T8 using cover when available. PP1 activates T8.
NB The height of the windows has been planned to be adjusted for disabled shooters.



SCENARIO: While you stand in line with friends to buy tickets for the fantastic ROBERT FAILLA concert, a gang of armed thugs arrive and want to rob you, they're threatening your life. Defend yourself.

START CONDITION: In SP facing downrange, holding the rope with the strong hand; gun loaded and holstered; magazines at division capacity.

PCC: Low Ready, holding the rope with the strong hand

STAGE PROCEDURE: At the start signal engage T1 to T9 using cover when available. T3 is to be engaged in the open after going through the door. Leaving the rope, opening the window and the door activates the no-shoot bobbbers.

NB The height of the windows has been planned to be adjusted for disabled shooters.

STRINGS: 1

SCORING: 18 rounds, Unlimited

TARGETS: 9 threat, 5 NT

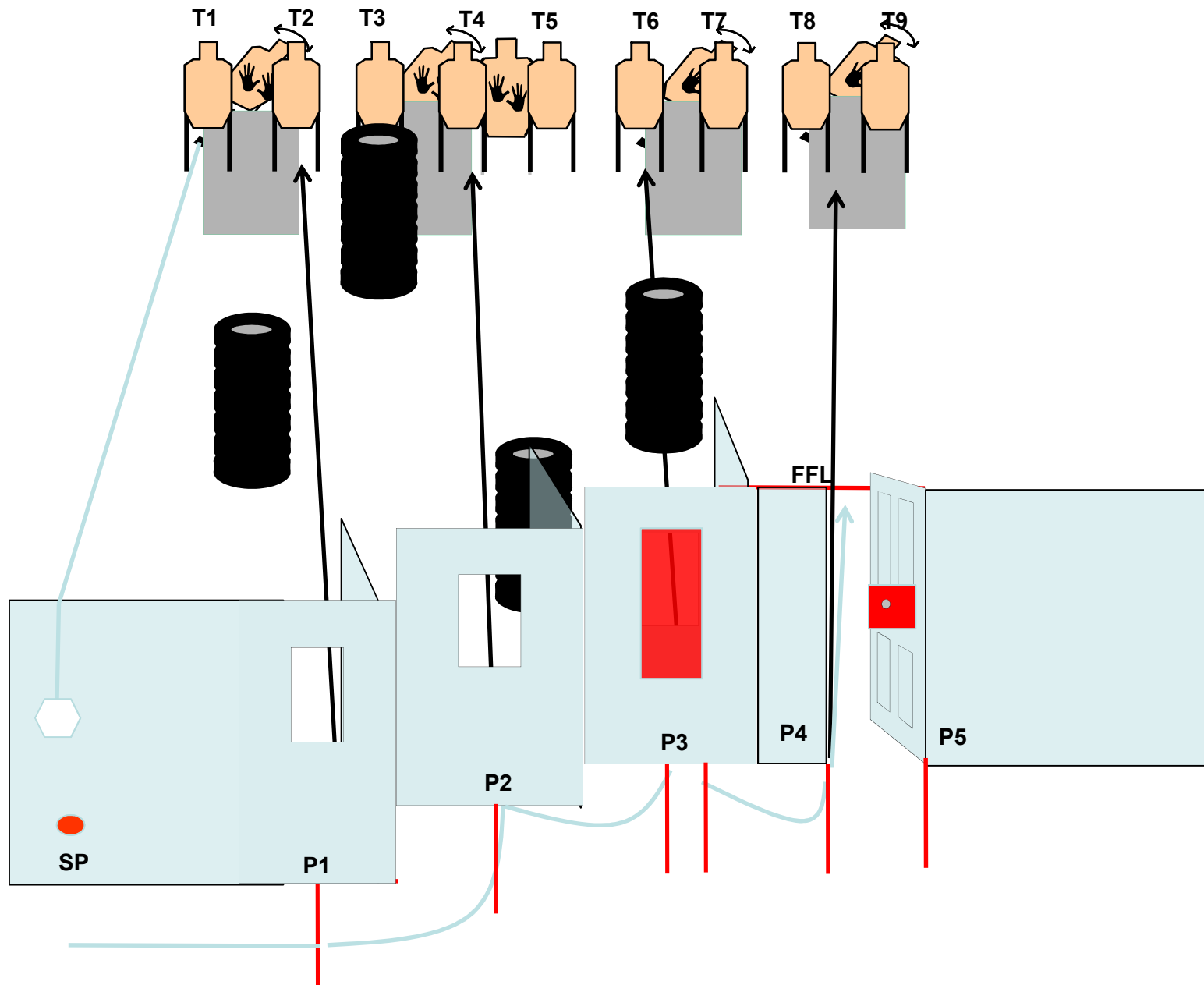
SCORED HITS: best 2 per target

START-STOP: audible - last shot

DISTANCES: 11-20 yards

RULES: 2017 IDPA Rulebook v3

NB 180° rule applies horizontally and vertically the limit is the height of the berm.





Security Service Academy STAGE 7



Security Service Academy

SCENARIO: You have just returned from an IDPA match of the fantastic MD. ROBERT FAILLA while a group of armed thugs want to rob your weapons. You must avoid that.

START CONDITION: Shooter inside the car; gun loaded (6 rounds) in the dashboard, round not chambered; magazines at division capacity inside the bag on the roof of the car.

PCC: Weapon facing the point indicated inside the car.

STAGE PROCEDURE: At start signal engage T1 to T7 using cover when available. PP1 activates the double bobber T5/T6 and T1- T2-T3 must be engaged from inside the car.

STRINGS: 1

SCORING: 16 rounds, Unlimited

TARGETS: 7 threats, 3 NT, 2 steel

SCORED HITS: best 2 per target, steel down

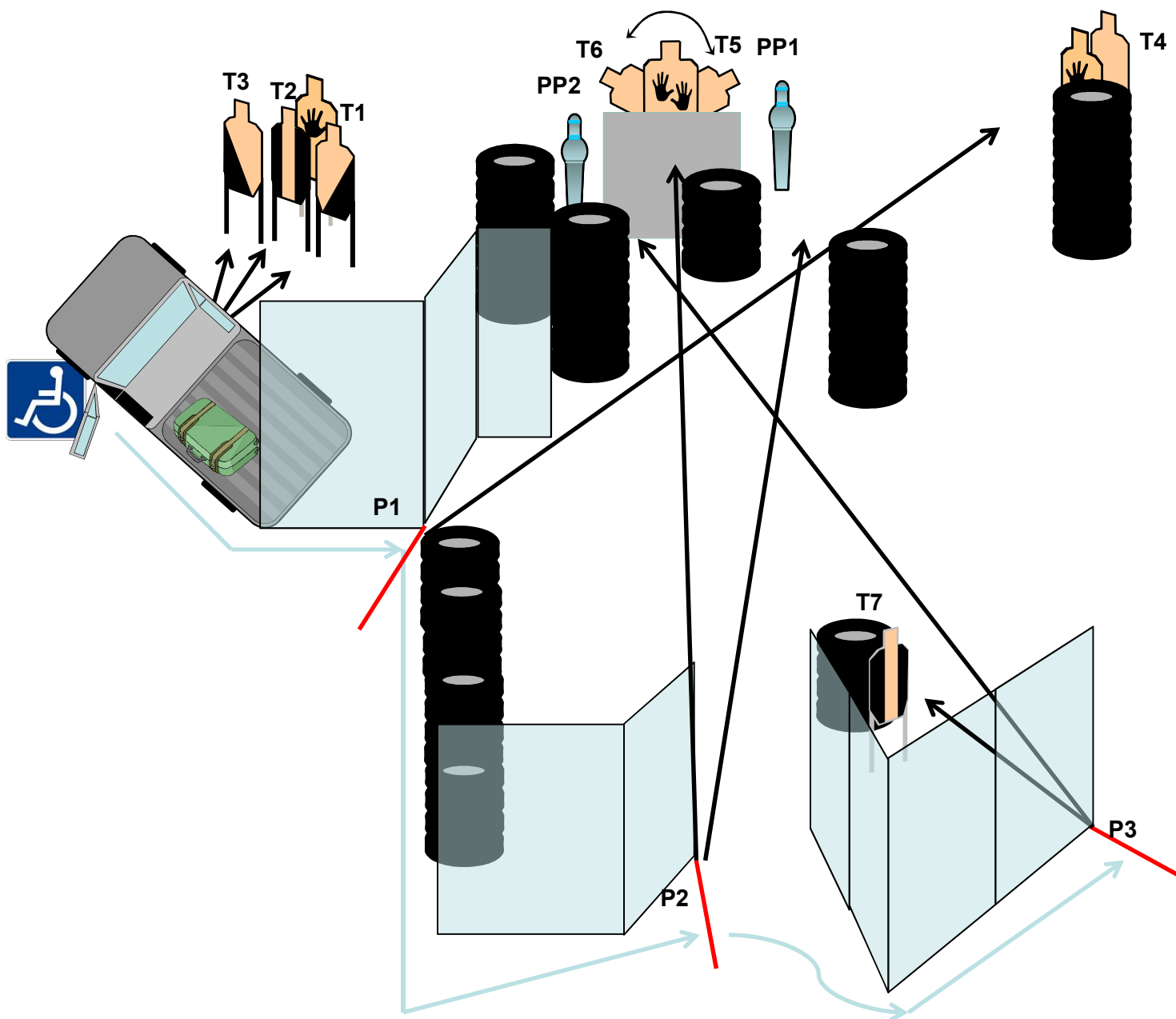
START-STOP: audible - Last shot

DISTANCES: 3 -15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.



SCENARIO: While the tacticool instructor ROBERTO FAILLA is showing a new weapon reloading technique, armed criminals enter to the range firing shots. They want to take away your guns.

START CONDITION: Seated; gun unloaded and all magazines at division capacity on the table.

PCC: Same condition with muzzle pointing the red mark.

STAGE PROCEDURE: At start signal engage T1 to T7 using cover when available. PP1 activates T1 that disappears and P1 make appears T2.

NB Engage P1 after passing over PoC2, will result in an immediate DQ.

STRINGS: 1

SCORING: 16 rounds, Unlimited

TARGETS: 7 threats, 4 NT, 2 steel

SCORED HITS: best 2 per target

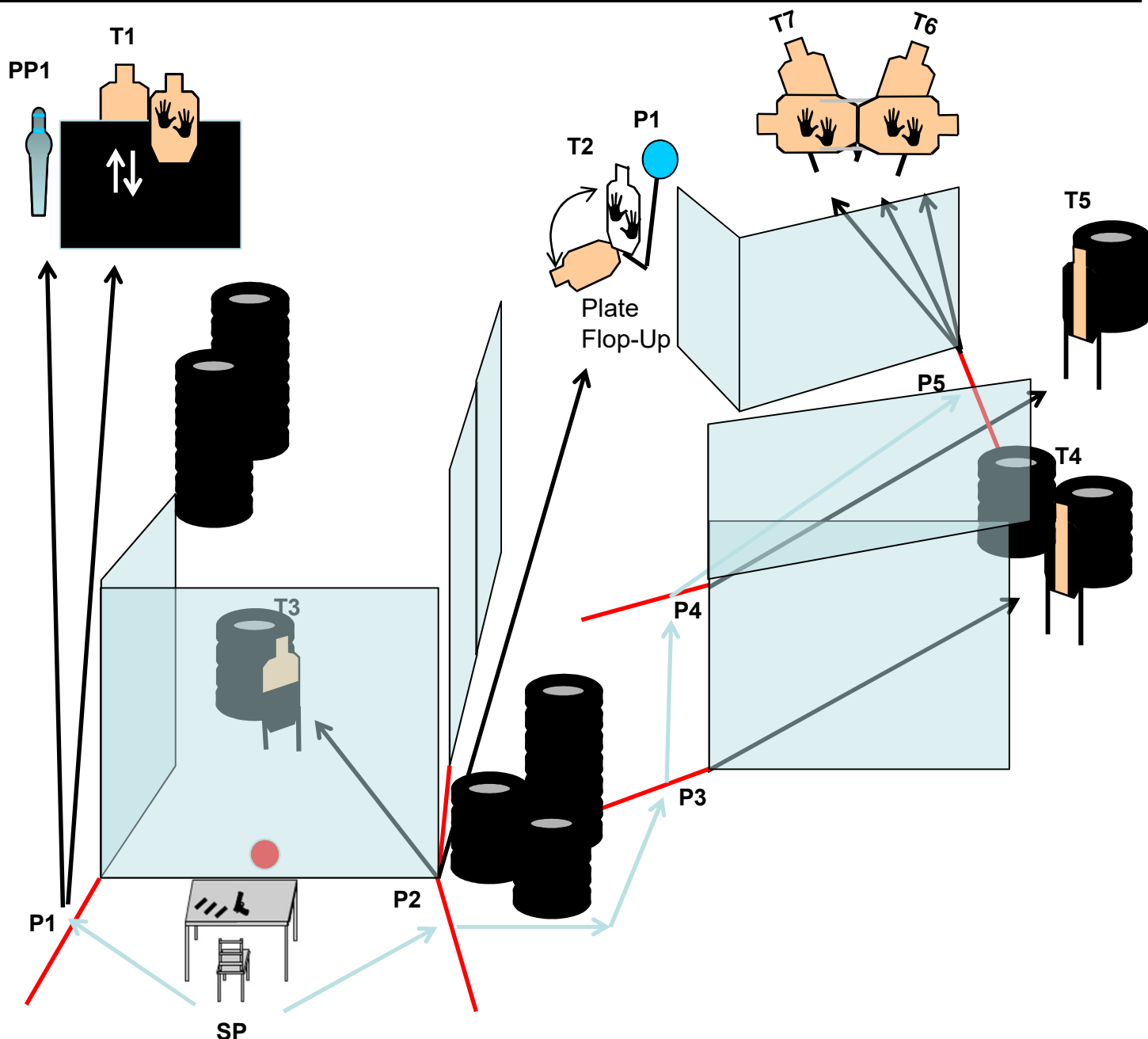
START-STOP: audible - last shot

DISTANCES: 3-12 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.





Security Service Academy STAGE 9



SCENARIO: You are inside the multinational company ROBERT FAILLA & C. and you are assaulted by an armed gang. Defend yourself and employees.

START CONDITION: In SP, hands on red marks; gun loaded and holstered; magazines at division capacity.

PCC: Low Ready muzzle pointing the red mark.

STAGE PROCEDURE: At the start signal, engage T1 to T8 using cover when available.

STRINGS: 1

SCORING: 18 rounds, Unlimited

TARGETS: 8 threats, 4 NT, 2 steel

SCORED HITS: best 2 per target, steel down

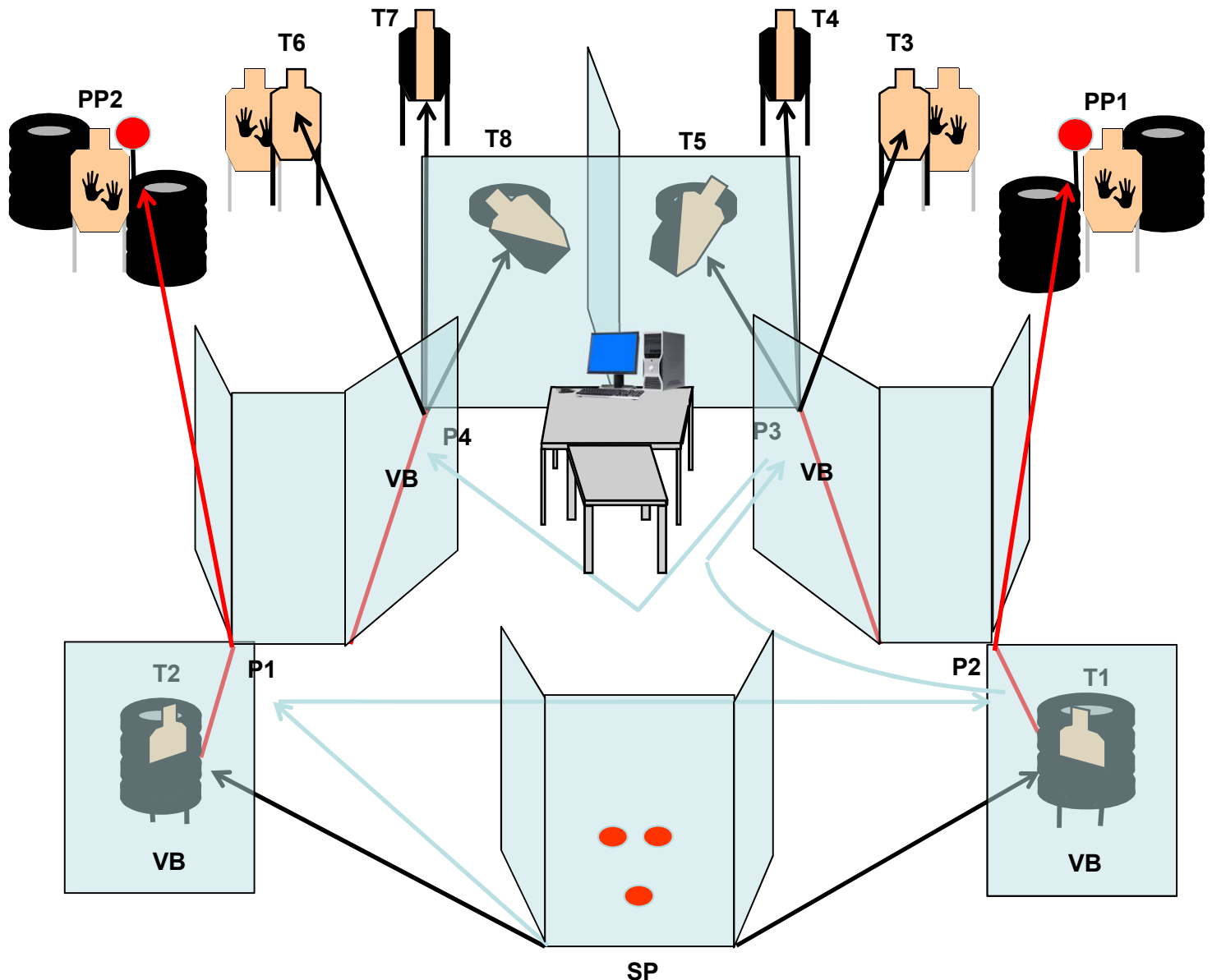
START-STOP: audible - last shot

DISTANCES: 3-10 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.





Security Service Academy STAGE 10



SCENARIO: You are in the public park "BOB FAILLA" and some armed thugs are robbing passers-by, by seeing you coming they start to explode shots in your direction.

START CONDITION: In SP, hands on marks; gun loaded and holstered; magazines at division capacity.

PCC: Low Ready pointing muzzle on red mark.

STAGE PROCEDURE: At start signal, engage T1 to T8 using cover when available.

NB The height of the window has been planned to be adjusted for disabled shooters.

STRINGS: 1

SCORING: 16 rounds, Unlimited

TARGETS: 8 threats, 4 NT

SCORED HITS: best 2 per target

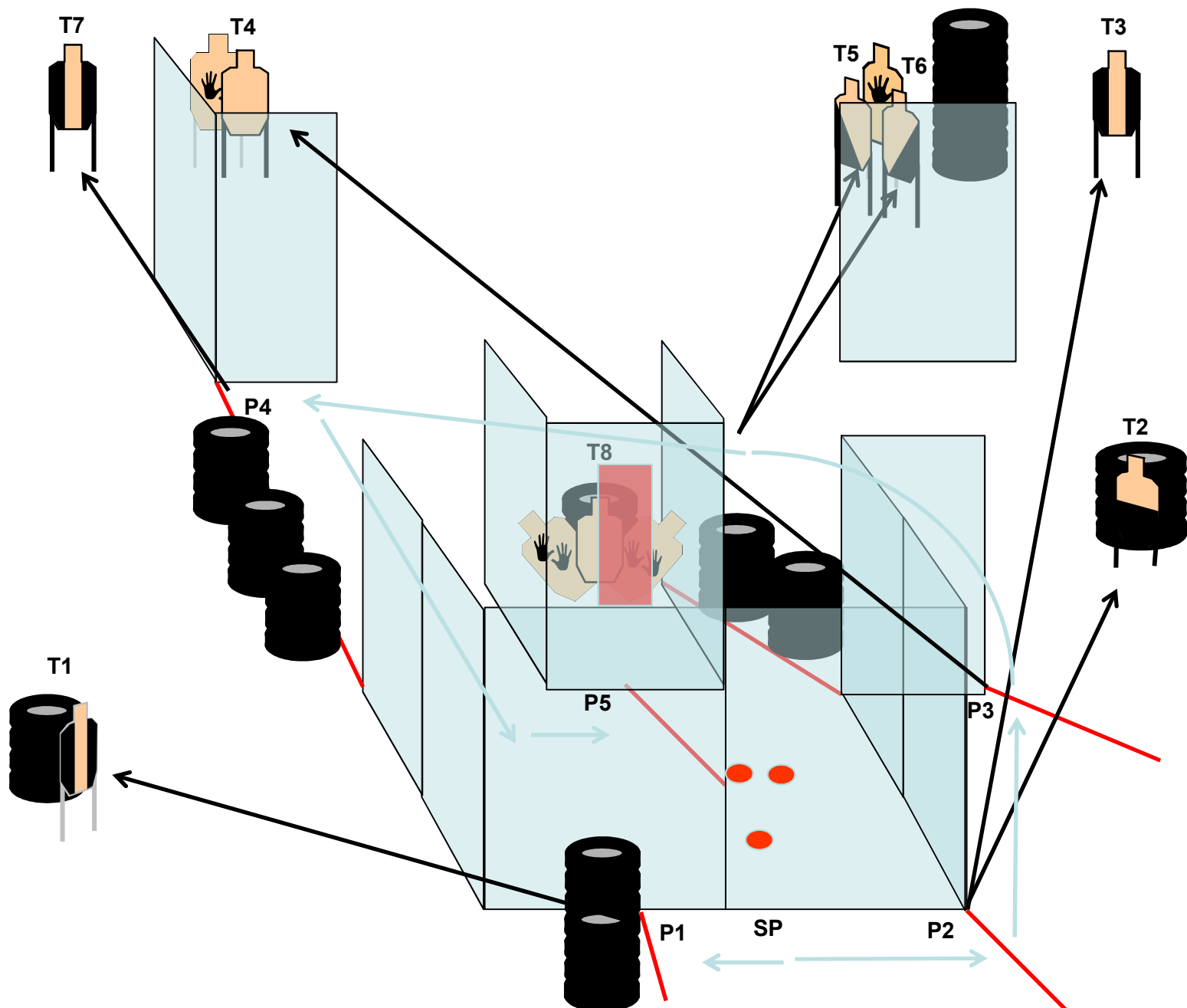
START-STOP: audible - last shot

DISTANCES: 3 -15 yards

RULES: 2017 IDPA Rulebook v3

CONCEALMENT GARMENT: required

NB 180° rule applies horizontally and vertically the limit is the height of the berm.



SCENARIO: You are inside the very famous 5-star hotel “FAILLA HILTON” and an armed gang of terrorists after shooting some rounds enters to take international hostages. Defend yourself and other clients.

START CONDITION: Lying on the bed with unloaded gun and magazines at the division capacity on the table next to the bed.
PCC: Same condition, muzzle pointing the red mark.

STAGE PROCEDURE: At the start signal while seated engage T1 and T2, then the other targets using cover when available. In PoC3 a supine position is mandatory.

STRINGS: 1
SCORING: 16 rounds, Unlimited
TARGETS: 8 threats, 4 NT
SCORED HITS: best 2 per target
START-STOP: audible - Last shot
DISTANCES: 3 -12 yards
RULES: 2017 IDPA Rulebook v3
CONCEALMENT GARMENT: required
NB 180° rule applies horizontally and vertically the limit is the height of the berm.

