

STAGE 1 ENG – BAY 1

Scoring: Unlimited

Round Count: 18

Concealment: Required

Scenario: You're working a late shift in the stockroom when you find yourself confronted by armed robbers. Sound the alarm and make a run for it, defending yourself from the bad guys along the way.

Start Position: Standing at SP facing the wall. Held the rope with strong hand. Gun loaded to division capacity, chambered and holstered. **PCC:** pointed down low ready at mark. Held the rope with strong hand.

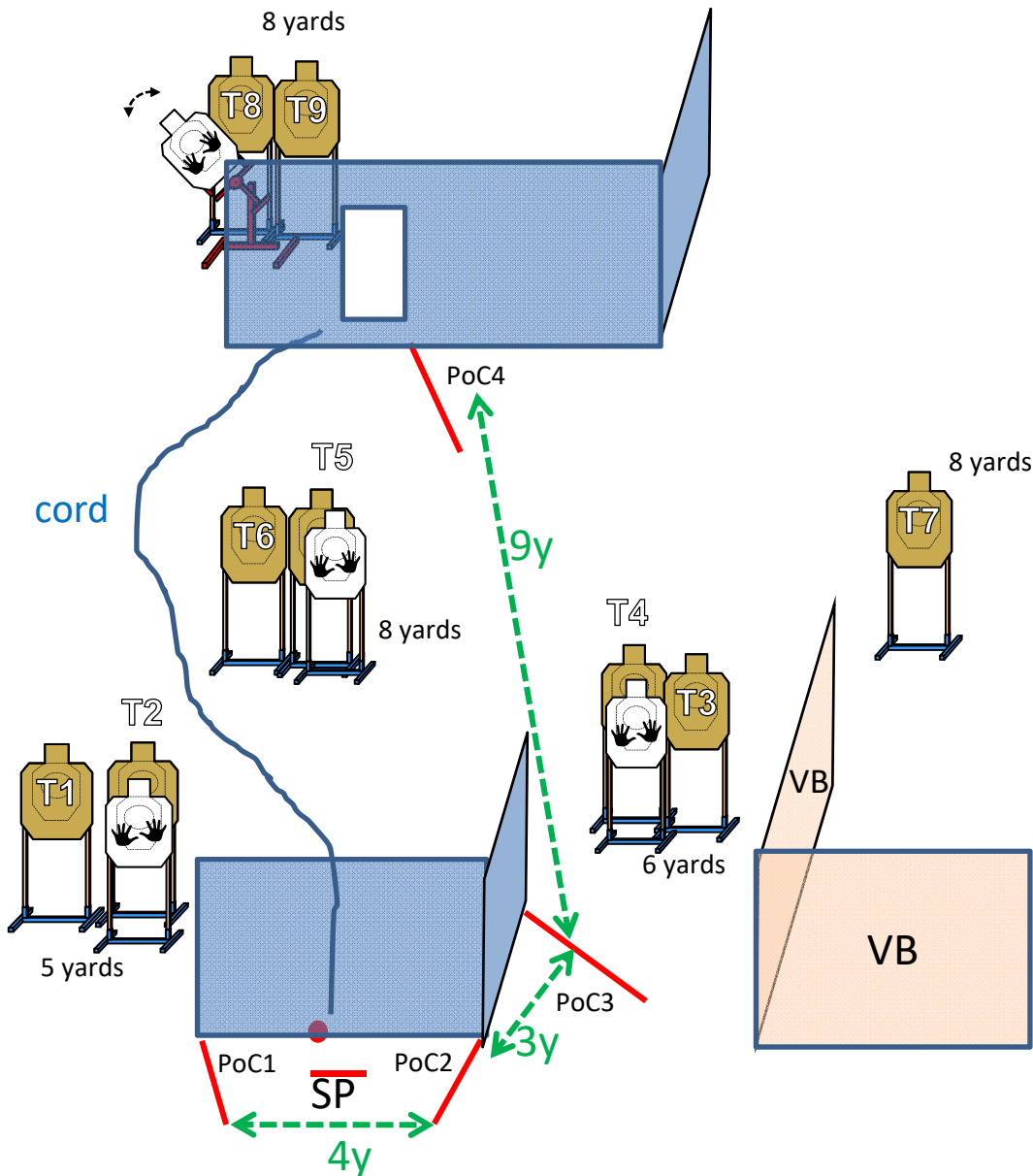
Stage Procedure: At the signal, engage all targets using available points of cover. T7 must be engage in the open.

Targets: 9 IDPA e 4 N/T.

Scoring: best 2 shots on paper **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note: pull the cord to activate the swinger, if not activated T8 will not be visible. T7 is not visible from PoC3.



STAGE 2 ENG BAY 2

Scoring: Limited

Round Count: 15

Concealment: NOT required

Scenario: STANDARD

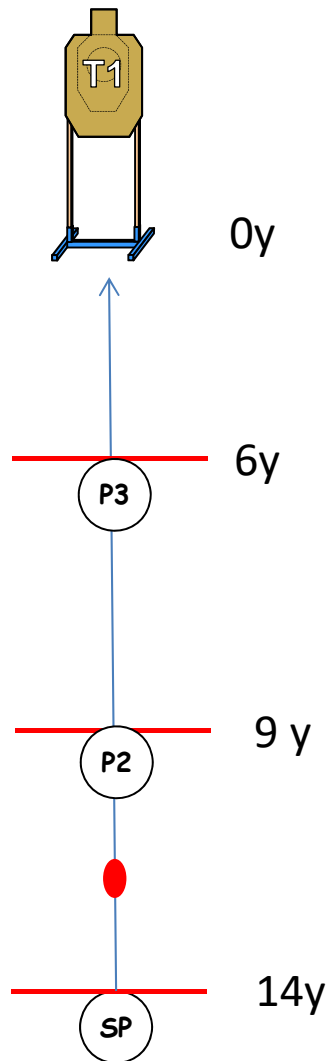
Start Position: Relax facing down range feet behind the FL. Gun loaded to division capacity, chambered and holstered. PCC pointed down low ready at mark on ground.

Stage Procedure: at start signal engage target: 4 shots body and 1 head (any order): free-style from P1 – strong hand only from P2 - weak hand only from P3.

Targets: 1 IDPA

Scoring: 12 shots body e 3 heads **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.



STAGE 3 ENG - BAY 2

Scoring: Unlimited

Round Count: 6

Concealment: Required

Scenario: You are at the bus terminal waiting the arrival of your son. As you are staring at the arrivals screen armed robbers take hostage your son. Save yourself and your son if you can!

Start Position: Relax facing down range. Gun loaded to division capacity, chambered and holstered. PCC pointed down low ready at mark on ground.

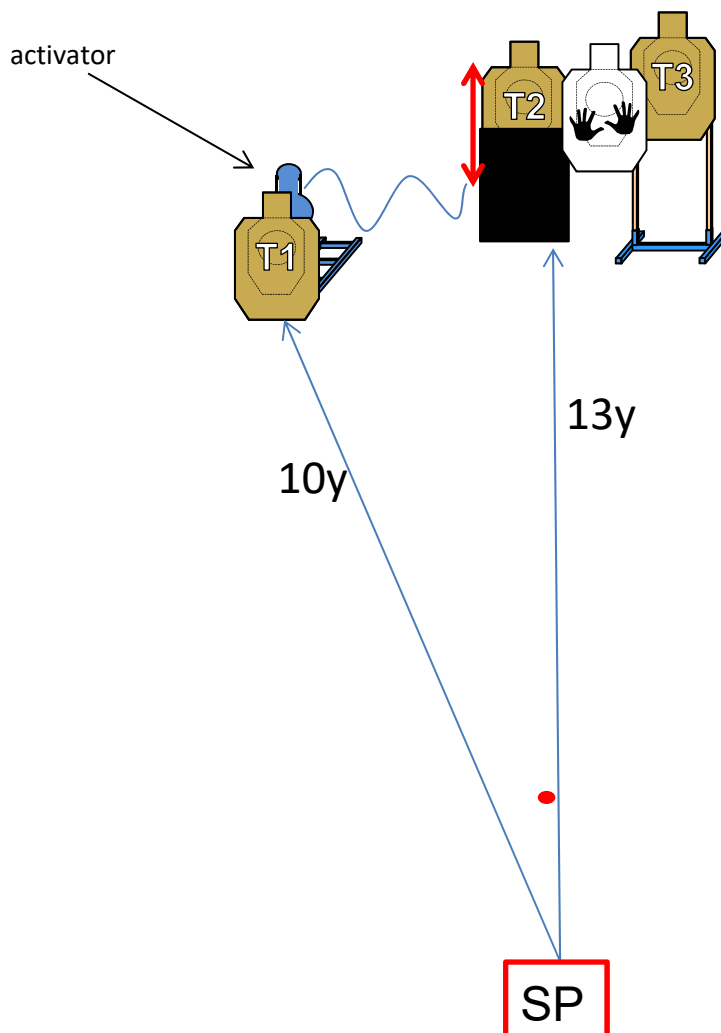
Stage Procedure: At the signal, engage all targets. All shots must be fired from SP.

Targets: 3 IDPA – 1 NT

Scoring: best 2 shots on paper **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note: activator behind T1 will activate T2



STAGE 4 ENG BAY 3

Scoring: Unlimited

Round Count: 17

Concealment: Required

Scenario: You're at the Carnival trying to win a prize for your sweetie when armed terrorist attack. Defend yourself and family

Start Position: Standing at SP facing the wall, gun loaded to division capacity, chambered and holstered. Holding softball in both hands. PCC pointed down low ready at mark, held softball with one hand (shooter's choice).

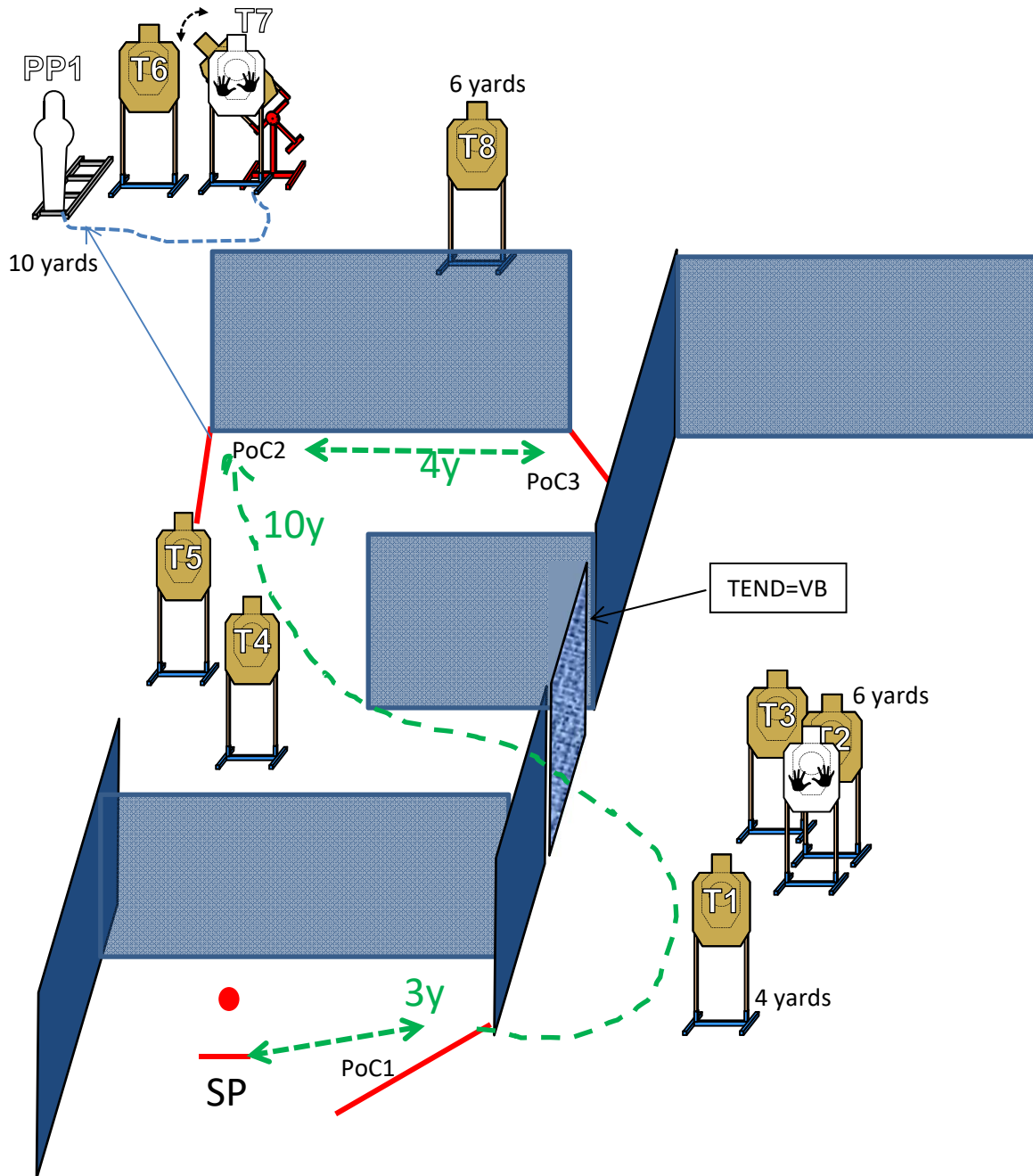
Stage Procedure: On the start signal engage targets from cover when available.

Targets: 8 IDPA– 1 Steel - 2 NT.

Scoring: best 2 shots on paper – steel down **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note: T1/T4/T5 are in the open. T1 is visible from SP.



STAGE 5 ENG BAY 4

Scoring: Unlimited

Round Count: 12

Concealment: Required

Scenario: You are at your job on the docks when some violent gangsters come looking for their shipment of cash. They think you have it and mean you harm to get it. Save yourself.

Start Position: Relax facing down range. Pistols loaded to division capacity, chambered and holstered.

PCC pointed down low ready at mark on ground.

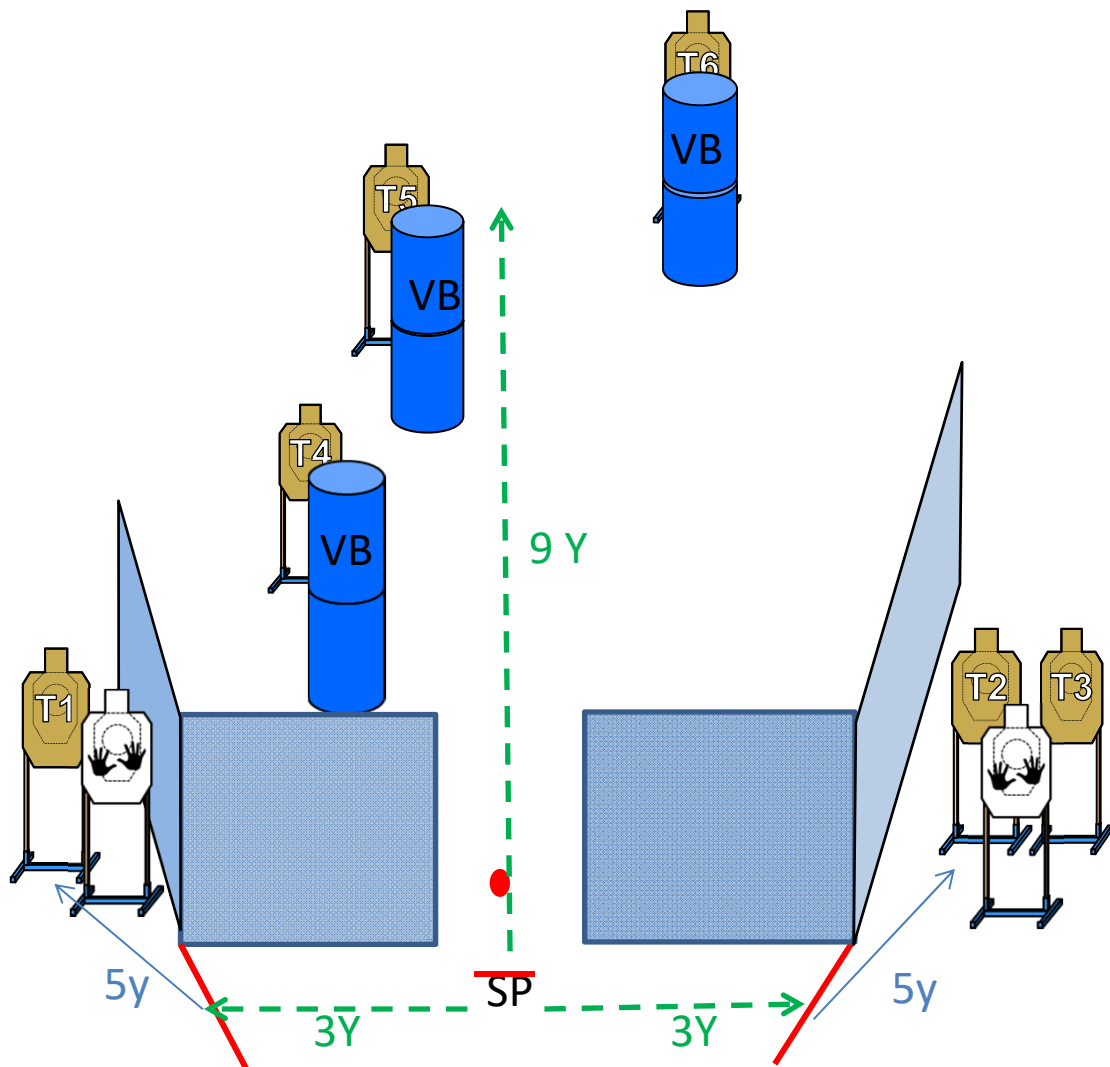
Stage Procedure: At the signal, engage all targets from cover when available. T4/5/6 are in the open.

Targets: 6 IDPA + 2 N/T

Scoring: best 2 per target **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note for Approval: T4-5-6 are not visible from SP.



STAGE 6 ENG BAY 5

Scoring: Unlimited

Round Count: 16

Concealment: Required

Scenario: You are waiting to get into the Steakhouse to enjoy one of the finest steaks in the country. Armed Animal rights activists storm the restaurant and shoot you.. Defend yourself and family .

Start Position: Relax facing down range. Pistols loaded with 6 rounds, chambered and holstered. PCC pointed down low ready at mark on ground loaded with 6 rounds.

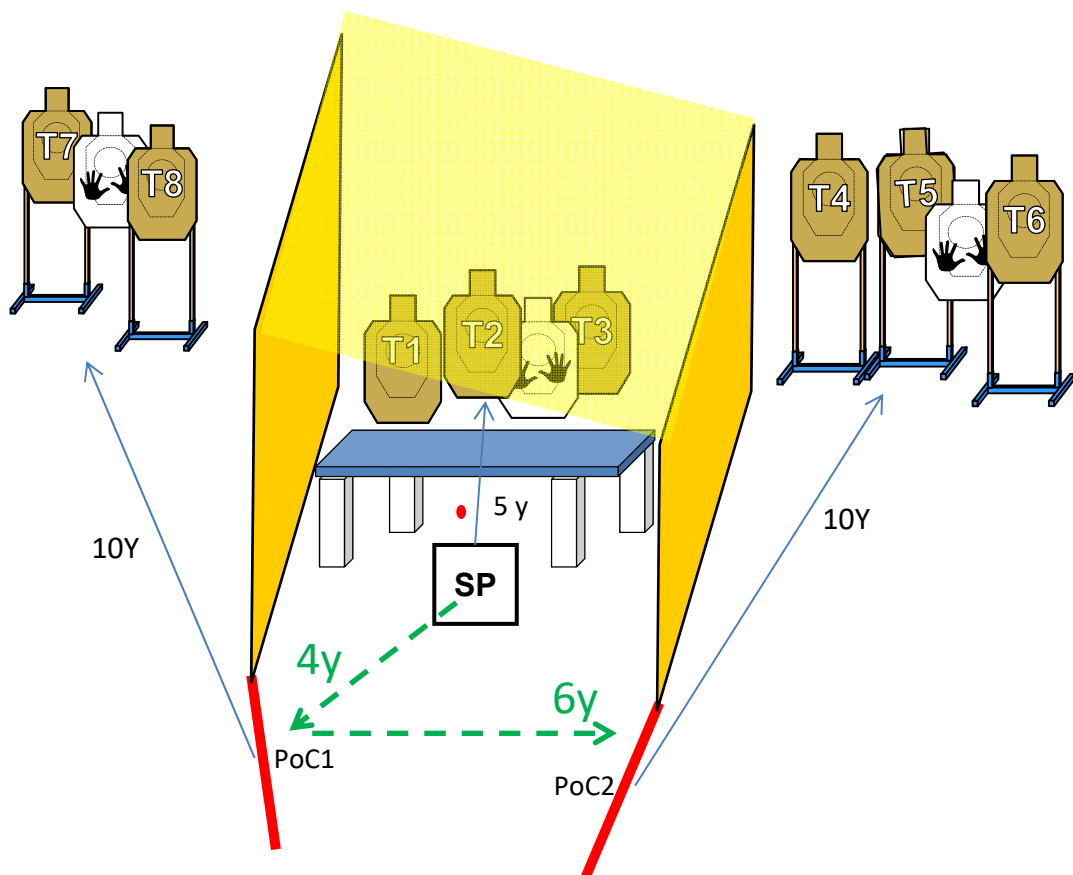
Stage Procedure: At the signal engage all targets using cover when available. T1/2/3 are in the open.

Targets: 8 IDPA - 3 N/T.

Scoring: best 2 per target **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note for SO: start position gun loaded and chambered with 6 rounds (5+1)



STAGE 7 ENG – BAY 6

Scoring: Limited

Round Count: 6

Concealment: Required

Scenario: STANDARD

Start Position: Standing **Uprange**, both hands on the head, gun loaded to division capacity, chambered and holstered. **PCC** downrange pointed down low ready at mark on ground.

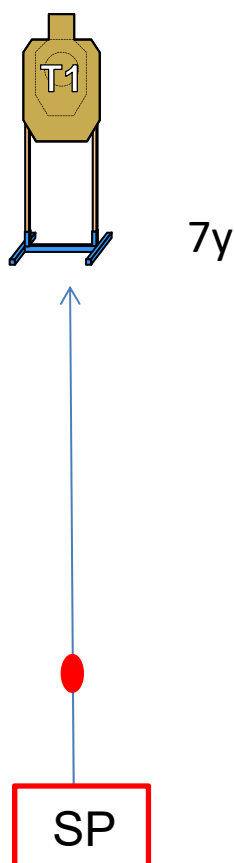
Stage Procedure: At the signal, engage the target in this order: 5 shots on the body and 1 on the head. All shots must be fired from SP.

Targets: 1 IDPA

Scoring: 5 shots body - 1 shot head **Start:** Audible Stop: Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note SO: handguns start position is UPRANGE BOTH HANDS ON THE HEAD.



STAGE 8 ENG – BAY 6

Scoring: Unlimited

Round Count: 14

Concealment: Required

Scenario: As you head out the door, you are accosted by a assailant group intent on killing you and invading your home. Defend yourself and family .

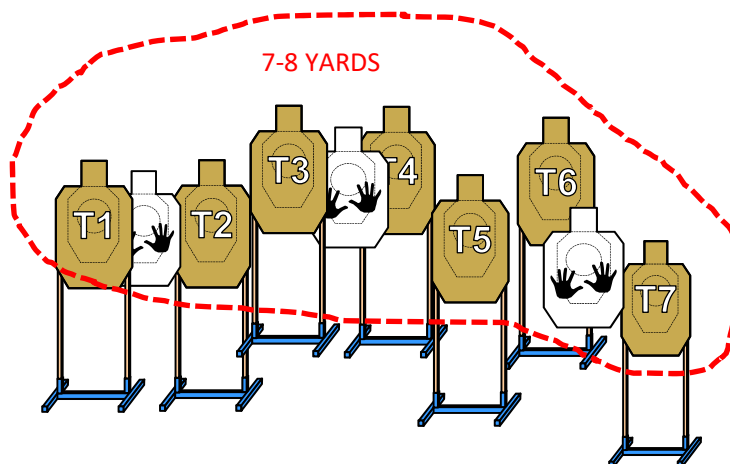
Start Position: Relax facing targets, gun loaded to division capacity, chambered and holstered. PCC pointed down low ready at mark on ground.

Stage Procedure: At the signal, engage all targets from SP.

Targets: 7 IDPA - 3 N/T.

Scoring: best 2 per target **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.



STAGE 9 ENG – BAY 7

Scoring: Unlimited

Round Count: 8

Concealment: Required

Scenario: you find yourself in front of a jewelry store when you are involved in a robbery with shooting. The robbers are shooting at you. Defend yourself.

Start Position: Relax facing down range. Pistols loaded to division capacity, chambered and holstered. PCC pointed down low ready at mark on ground.

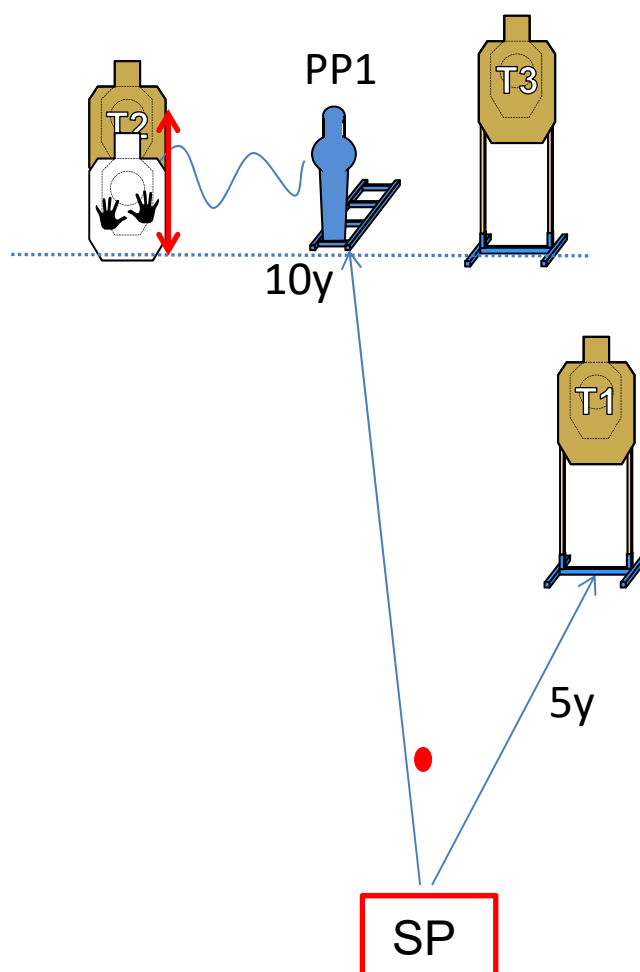
Stage Procedure: At the signal, engage all targets while remaining SP.

Targets: 3 IDPA – 1 Steel - 1 NT

Scoring: best 2 shots on paper - T1 (2 body and 1 head) – steel down **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note: PP1 falling down will make T2 visible



STAGE 10 ENG – BAY 7

Scoring: Unlimited

Round Count: 15

Concealment: Required

Scenario: You are chopping wood when a group of armed, wild, and drunken criminals wreak havoc in your garden. Defend yourself and family.

Start Position: Gun loaded to division capacity chambered and holstered. Shooter is standing with both hands on ax stuck in stump.

PCC: weak hand on ax, pointed down low ready at mark on ground.

Stage Procedure: On the start signal engage all targets using covers when available. T3/4/5 are in the open.

Targets: 7 IDPA– 1 Steel – 3 NT.

Scoring: best 2 per target – steel down **Start:** Audible **Stop:** Last Shot

Muzzle Safe Point: Muzzle safe plane is 180 degree rule. Pointing the muzzle over the berm is prohibited.

Note for Approval: PP1 activate NT behind T4. T3/4 are not visible from SP.

