

## **Arena Shooters**

Associazione Sportiva Dilettantistica







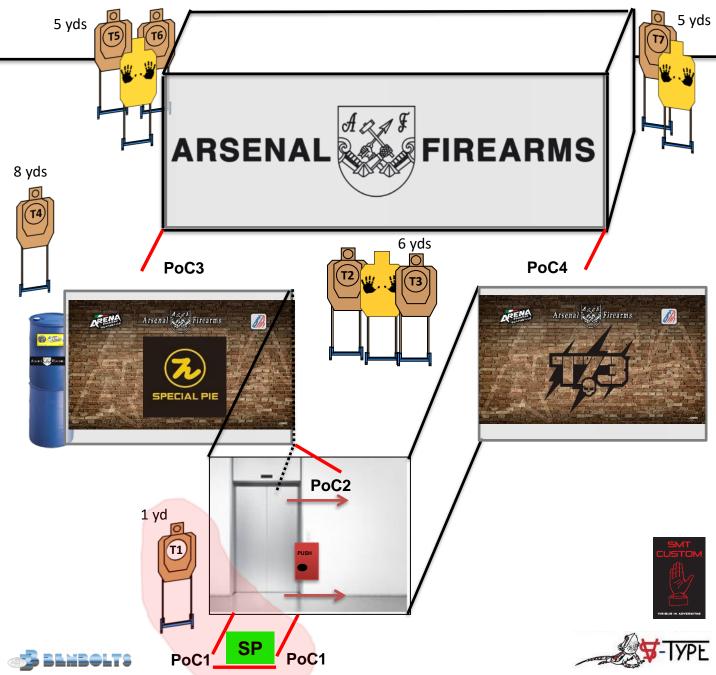
## **2022 IDPA ITALIAN NATIONAL CHAMPIONSHIP**

n.	NOME STAGE	SCORING	ROUNDS	CONCEALMENT
1	IN THE ELEVATOR	UNLIMITED	14	REQUIRED
2	STANDARD	LIMITED	15	NOT REQUIRED
3	SAFE HOUSE	UNLIMITED	14	REQUIRED
4	IN THE BREWERY	UNLIMITED	12	REQUIRED
5	CITY NIGHT CLUB	UNLIMITED	14	REQUIRED
6	BROKEN CAR	UNLIMITED	12	NOT REQUIRED
7	THE COLOR OF MONEY	UNLIMITED	16	REQUIRED
8	THE WALL	UNLIMITED	14	REQUIRED
9	PRISON CAMP	UNLIMITED	15	REQUIRED
10	NEIGHBORHOOD WATCH	UNLIMITED	17	REQUIRED
11	TOURIST BY CHANCE	UNLIMITED	15	REQUIRED
12	UNWANTED GUEST	UNLIMITED	18	REQUIRED
13	WARM UP	UNLIMITED	6	REQUIRED
TOTAL ROUND COUNT			182	



**SCENARIO**: You are inside the elevator and, as you return to your hotel room, you realize that you are being watched by a criminal organization that tries to kidnap you.

<ul> <li>START POSITION: Standing at SP facing down range with both heels touching the marker. Firearm loaded to division capacity and holstered.</li> <li>Magazines at division capacity.</li> <li>PCC: Same as above except stock touching belt.</li> </ul>	SCORING: ROUND COUNT: TARGETS: SCORED HITS:	7 Threat, 3 Non-threat Best 2 on T1-T7
<b>STAGE PROCEDURE</b> : At the start signal, engage targets in tactical priority. T1 must be engaged <b>from retention</b> (3.9.4).	START-STOP: RULES: CONCEALMENT: MUZZLE SAFE: DISTANCE:	Audible - Last shot Current IDPA Rulebook Required 180° 1-8 yds



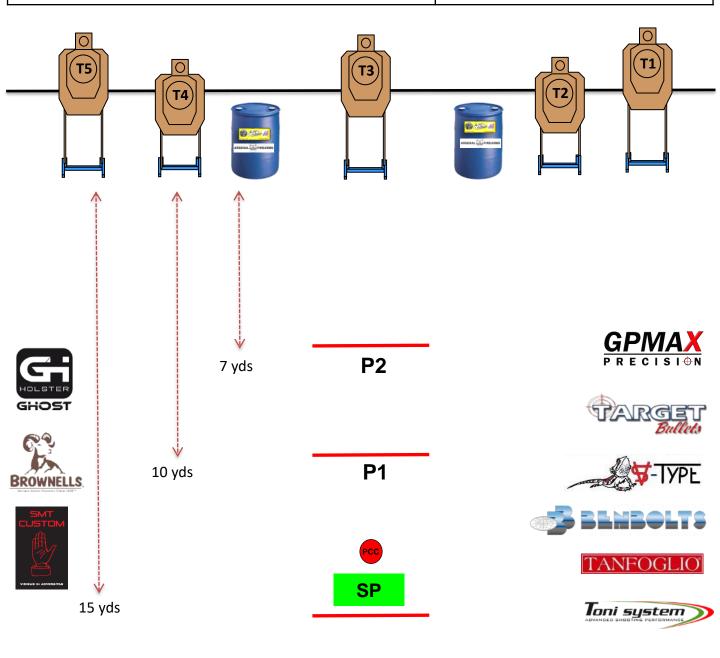


Arsenal Firearms 2022 IDPA Italian National Championship STAGE 2 «STANDARD»



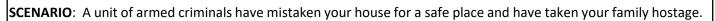
STANDARD
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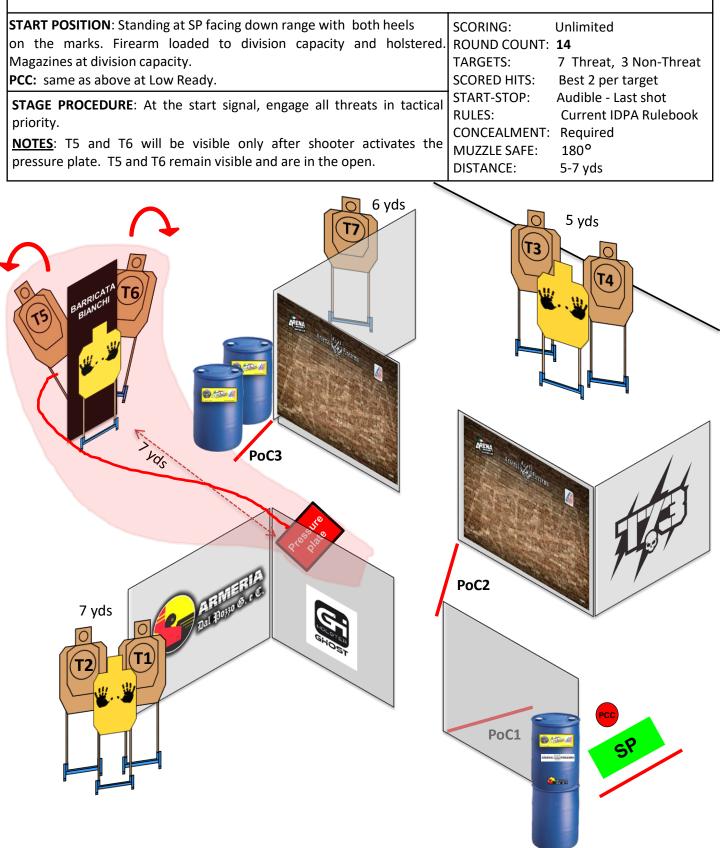
<b>START POSITION</b> : Standing at SP facing down range with both heels	STRING:	1
on the marks. Firearm loaded to division capacity and holstered	SCORING:	Limited
Magazines at division capacity.	ROUND COUNT:	15
PCC: same as above at Low Ready.	TARGETS:	5 Threat
	SCORED HITS:	3 on T1-T5
STAGE PROCEDURE: At the start signal:	START-STOP:	Audible - Last shot
<ul> <li>from SP engage T1-T5 with one shot each FREE STYLE;</li> </ul>	RULES:	Current IDPA Rulebook
- from P1 engage T1-T5 with one shot each <b>STRONG HAND ONLY</b> ;	CONCEALMENT:	NOT Required
- from P2 engage T1-T5 with one shot each <b>SUPPORT HAND ONLY</b> .	MUZZLE SAFE:	180°
	DISTANCE:	7-15 yds

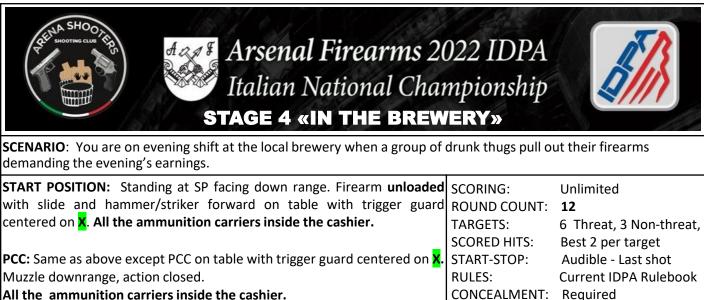










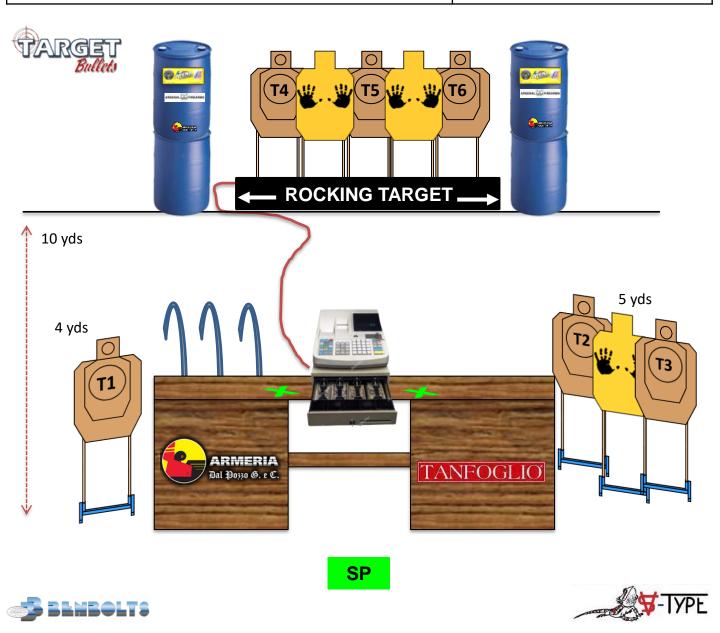


 All the ammunition carriers inside the cashier.
 CONCEALMENT: Required

 STAGE PROCEDURE: At the start signal engage, in the open, from T1 to
 MUZZLE SAFE: 180°

 T6. Press the key to open the cashier and get the magazines.
 DISTANCE: 4-10 yds

 NOTES: pressing the key of the cashier activates the Rocking target as well that will start moving from right to left.
 NOTES



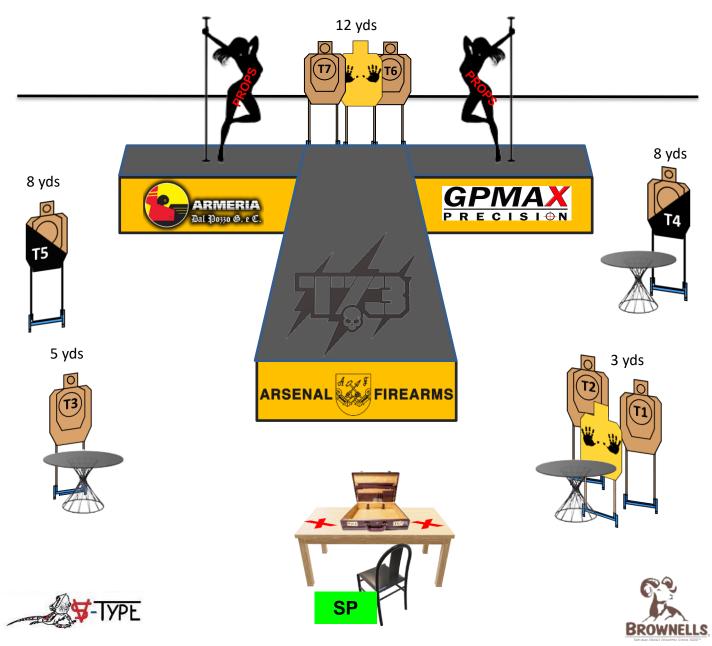


## Arsenal Firearms 2022 IDPA Italian National Championship STAGE 5 «CITY NIGHT CLUB»



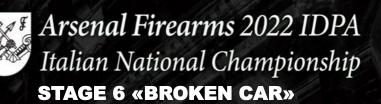
**SCENARIO**: You are celebrating a win with your friends at the night club when the local armed gang burst into the room with the intention of robbing you. Retrieve your gun and save yourself and your friends.

<ul> <li>START POSITION: Seated in chair with both hands on knees. Firearm loaded and NOT chambered with slide and hammer/striker forward placed in briefcase with lid closed. Magazines at the division capacity inside briefcase.</li> <li>PCC: Same as above except trigger guard centered on X. Muzzle downrange, action closed.</li> </ul>	ROUND COUNT: TARGETS: SCORED HITS: START-STOP: RULES:	Unlimited <b>14</b> 7 Threat, 2 Non-threat Best 2 per target Audible - Last shot Current IDPA Rulebook Poquired
<b>STAGE PROCEDURE</b> : At the start signal, engage <b>WHILE SEATED</b> , from T1 to T7 "in the open".	CONCEALMENT: MUZZLE SAFE: DISTANCE:	Required 180° 3-12 yds



Unless otherwise specified, 180° rule applies horizontally and vertically the top of the berms are the limits

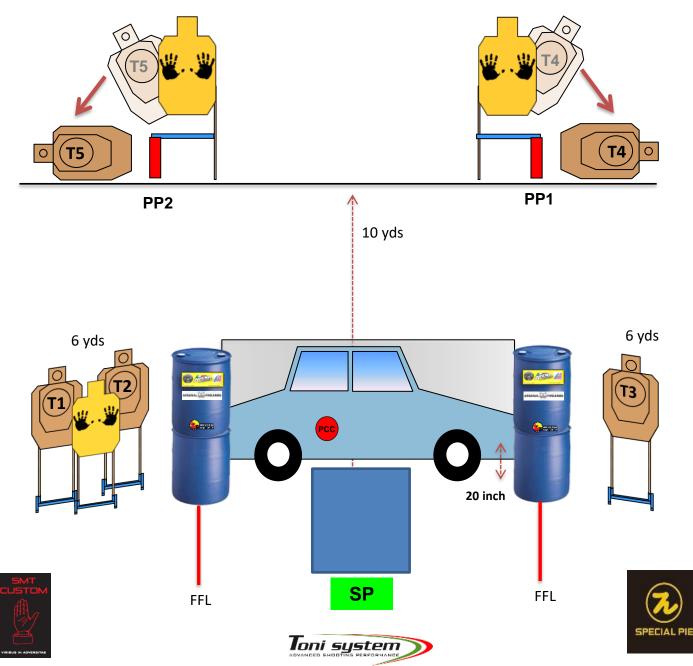






SCENARIO: Your car has broken down in the wrong side of town when a group of armed thugs try to car jack you.

<b>START POSITION</b> : kneeling at SP facing down range; Firearm loaded with <b>5 ROUNDS ONLY</b> and holstered. Magazines at		Unlimited <b>12</b>
division capacity. <b>PCC</b> : Same as above except stock touching belt. Muzzle pointing the red marker.	START-STOP:	5 Threat, 3 Non-threat, 2 Steel Best 2 per target - steel down Audible - Last shot
<ul> <li>STAGE PROCEDURE: At the start signal, engage all threats in tactical priority.</li> <li><u>NOTES</u>: T4 and T5 are visible <u>ONLY</u> when PP1 and PP2 are down.</li> <li>T4 and T5 can be engaged <b>ONLY</b> from under the car.</li> </ul>	MUZZLE SAFE:	Current IDPA Rulebook <b>NOT Required</b> 180° 6-10 yds



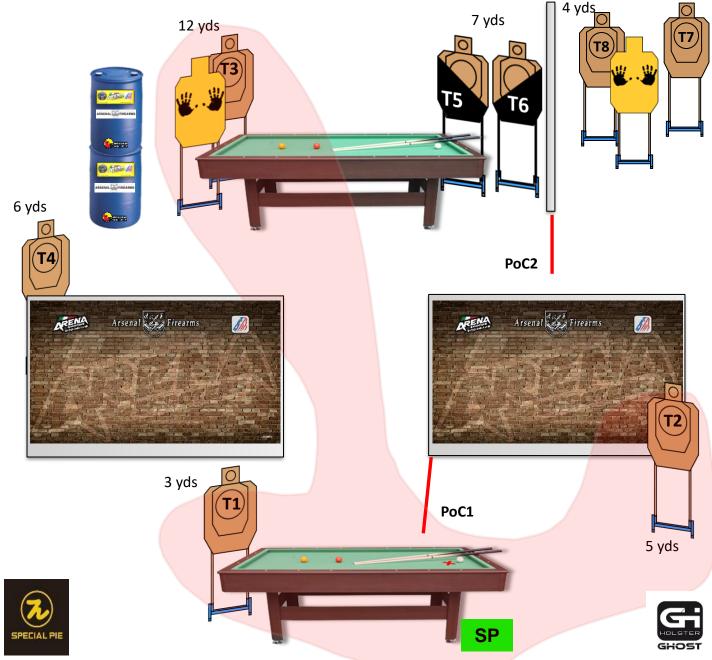






**SCENARIO**: You are with your friend in a billiard room when a group of thugs in the other room begin to threaten you. Defend your friend.

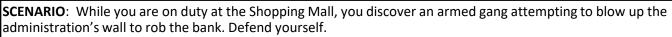
<b>START POSITION</b> : Standing at SP with both hands touching the pool cue at the indicated points. Firearm loaded to division capacity and		Unlimited
holstered. Magazines at division capacity.	TARGETS:	8 Threat, 2 Non-threat
<b>PCC:</b> Same as above except trigger guard centered on <b>X</b> . Muzzle downrange, action closed.	SCORED HITS: START-STOP:	Best 2 per target Audible - Last shot
<b>STAGE PROCEDURE</b> : At the start signal, engage from T1 to T8 in Tactical Priority. T1, T2 and T3 are "in the open".	RULES: CONCEALMENT: MUZZLE SAFE: DISTANCE:	Current IDPA Rulebook Required 180° 3-12 yds



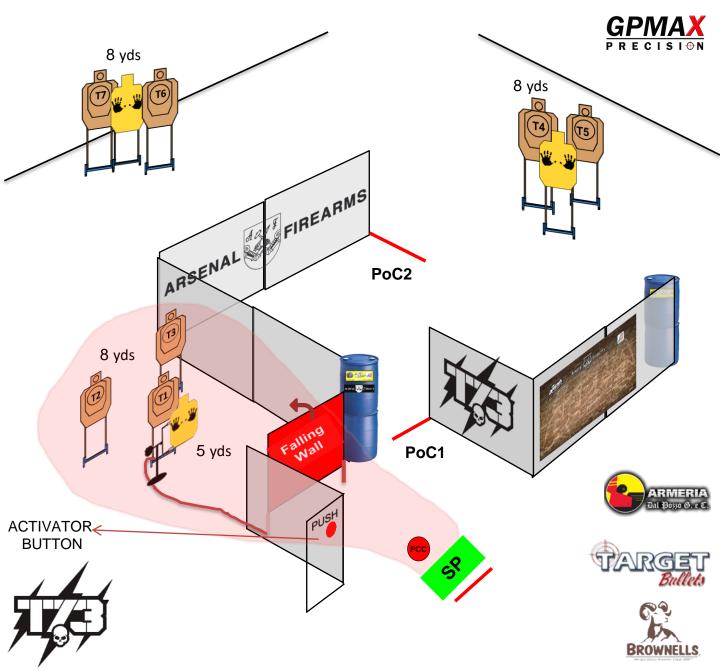
Unless otherwise specified, 180° rule applies horizontally and vertically the top of the berms are the limits







<b>START POSITION</b> : Standing at SP facing down range with both heels touching the marker. Firearm loaded to division capacity and	SCORING: ROUND COUNT:	Unlimited <b>14</b>
holstered. Magazines at division capacity.	TARGETS:	7 Threat, 3 non-threat
PCC: same as above at Low Ready.	SCORED HITS:	Best 2 per target
STAGE PROCEDURE: At the start signal, engage T1 – T7 in Tactical	START-STOP: RULES:	Audible - Last shot Current IDPA Rulebook
Priority.	CONCEALMENT:	Required
<b>NOTES</b> : Pressing the Red Button activates the "falling wall" and swinger NT in front of T1. T1-T3 are "in the open".	MUZZLE SAFE: DISTANCE:	180° 5-8 yds



Unless otherwise specified, 180° rule applies horizontally and vertically the top of the berms are the limits

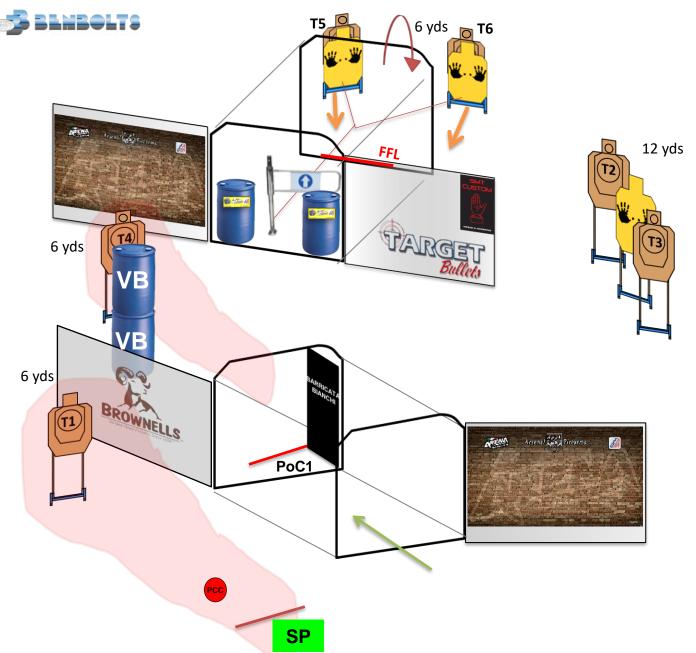




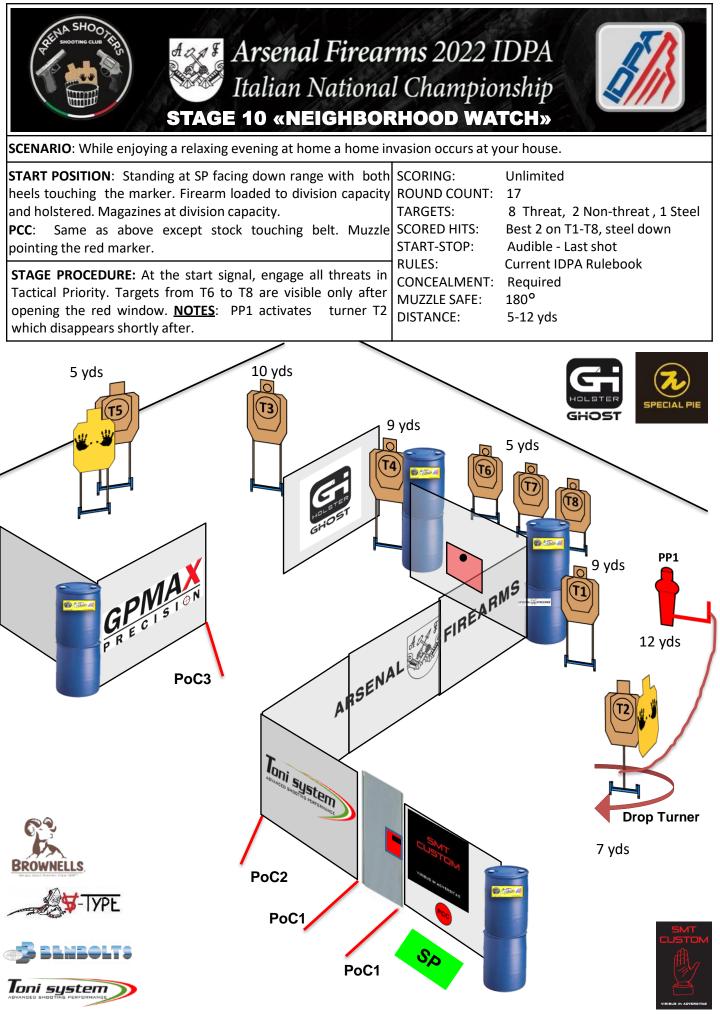


**SCENARIO**: You are locked in an enemy prison camp and while trying to escape, one of the guards catches you. Fight for your freedom.

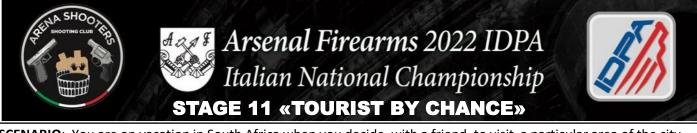
<b>START POSITION</b> : Standing at SP facing down range with both heels touching the marker. Firearm loaded with <u>5 ROUNDS ONLY</u> and holstered. Magazines at division capacity. <b>PCC:</b> same as above at Low Ready.	SCORING: ROUND COUNT: TARGETS: SCORED HITS:	6 Threat, 3 Non-threat Best 2 on T2-T6;
priority. <b>T1 must be engaged with 5 rounds.</b> <u>NOTES</u> : T1 and T4 are «in the open». Walking through the swing gate	RULES: CONCEALMENT:	Best 5 on T1. Audible - Last shot Current IDPA Rulebook Required 180° 6-12 yds



Unless otherwise specified, 180° rule applies horizontally and vertically the top of the berms are the limits

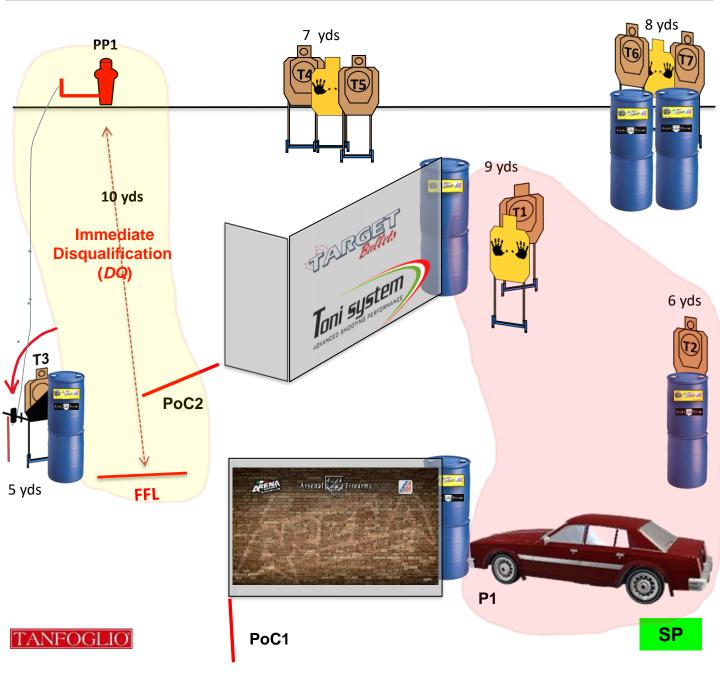


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**SCENARIO**: You are on vacation in South Africa when you decide, with a friend, to visit a particular area of the city. Arrived on the spot, you realize that your life and that of your friend are in danger.

<b>START POSITION:</b> Standing at SP facing down range with both heels touching the marker. Firearm loaded to division capacity and holstered. Magazines at division capacity.	
PCC: Same as above except stock touching belt.	SCORED HITS: Best 2 per target – Steel down
<b>STAGE PROCEDURE</b> : At the start signal, engage targets in Tactical Priority. The (drop out) target T3 will be visible only after engaging PP1. T1 and T2 are "in the open". <u>NOTES</u> : Engagement of steel PP1 beyond the <b>FFL</b> will result in <b>DQ</b> .	START-STOP:Audible - Last shotRULES:Current IDPA RulebookCONCEALMENT:RequiredMUZZLE SAFE:180°DISTANCE:5-13 yds



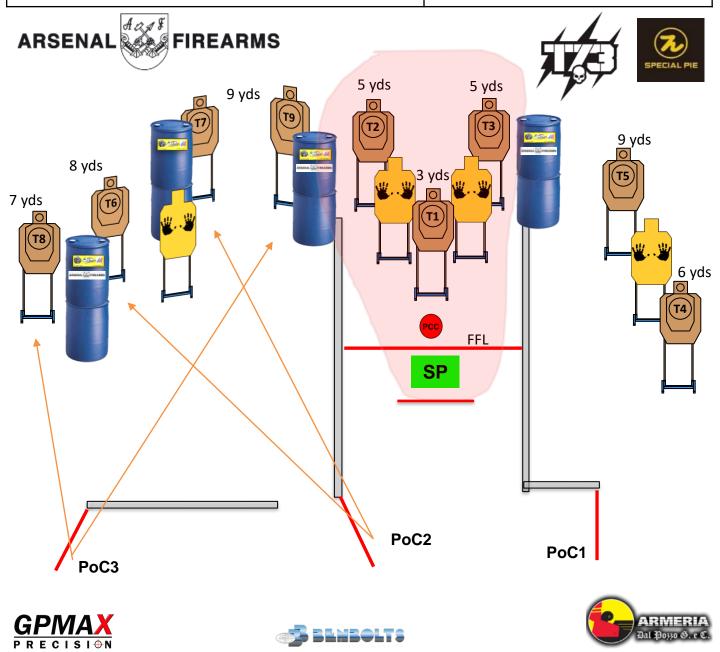






**SCENARIO**: You open the door after hearing the door bell and immediately understand that an armed gang is trying to enter your house. Defend yourself and your family.

<b>START POSITION</b> : Standing at SP facing down range with both heels touching the marker. Firearm loaded to division capacity and holstered. Magazines at division capacity.		Unlimited <b>18</b> 9 Threat, 4 non-threat Best 2 per target
PCC: same as above at Low Ready.	START-STOP:	Audible - Last shot
<b>STAGE PROCEDURE</b> : At the start signal, engage T1 – T9 in Tactical Priority. Targets from T1 to T3 are "in the open".	RULES: CONCEALMENT: MUZZLE SAFE: DISTANCE: NOTES:	Current IDPA Rulebook Required 180° 3-9 yds







Arsenal Firearms 2022 IDPA
 Italian National Championship
 STAGE 13 «WARM UP»



## STANDARD

<b>START POSITION</b> : Standing at SP facing down range and behind fault line. Firearm loaded with <u><b>3 ROUNDS ONLY</b></u> and holstered.	SCORING: ROUND COUNT:	Unlimited <b>6</b>
Magazines at division capacity.	TARGETS:	1 Threat
	SCORED HITS:	Best 4 body and 2 head
PCC: same as above at Low Ready.	START-STOP:	Audible - Last shot
STAGE PROCEDURE: At the start signal, engage T1 from behind fault	RULES:	Current IDPA Rulebook
line with 2 body + 1 head shoot. Perform an emergency reload and	CONCEALMENT:	Required
repeat the sequence.	MUZZLE SAFE:	180°
repeat the sequence.	DISTANCE:	6 yds



