



Freedom Chapter 02

Let's go UP

Warm up



STANDARD

START POSITION:

Shooter relax in SP, toes touching line, facing targets, gun loaded and holstered, chamber loaded. First magazine with 2 rounds (1+1), remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STAGE PROCEDURE:

At buzzer shooter engages standing in SP targets with 3 shoots body **and then** 1 shot head each.

STRINGS:

1

SCORING:

8 rounds, LIMITED

TARGETS:

2 threat, 1 not threat

SCORED HITS:

Best 3 on body and 1 on head

RANGE:

6 yd

MOVEMENT:

0 yd

START-STOP:

Audible – Last shot

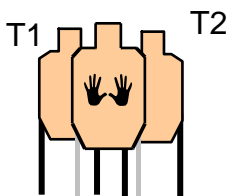
RULES:

Current IDPA Rulebook

CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally. and vertically the limit is the height of the berms and during the reloads.



6 yd

SP



Freedom Chapter 02

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01 - Shoot & run fast



SCENARIO: You are running in the park when a group of armed robbers surround you to rob you. They take other runners hostage, defend yourself.

START POSITION:

Shooter relax in SP, heels touching line, facing downrange, gun loaded and holstered, chamber is loaded, remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STAGE PROCEDURE:

At buzzer shooter engages all target with at least 2 shots.

FFL is DQ limit for steel.

STRINGS: 1

SCORING: 17 rounds, UNLIMITED

TARGETS: 8 threat, 4 not threat, 1 steel

SCORED HITS: Best 2 per target, steel down

RANGE: 4-15 yd

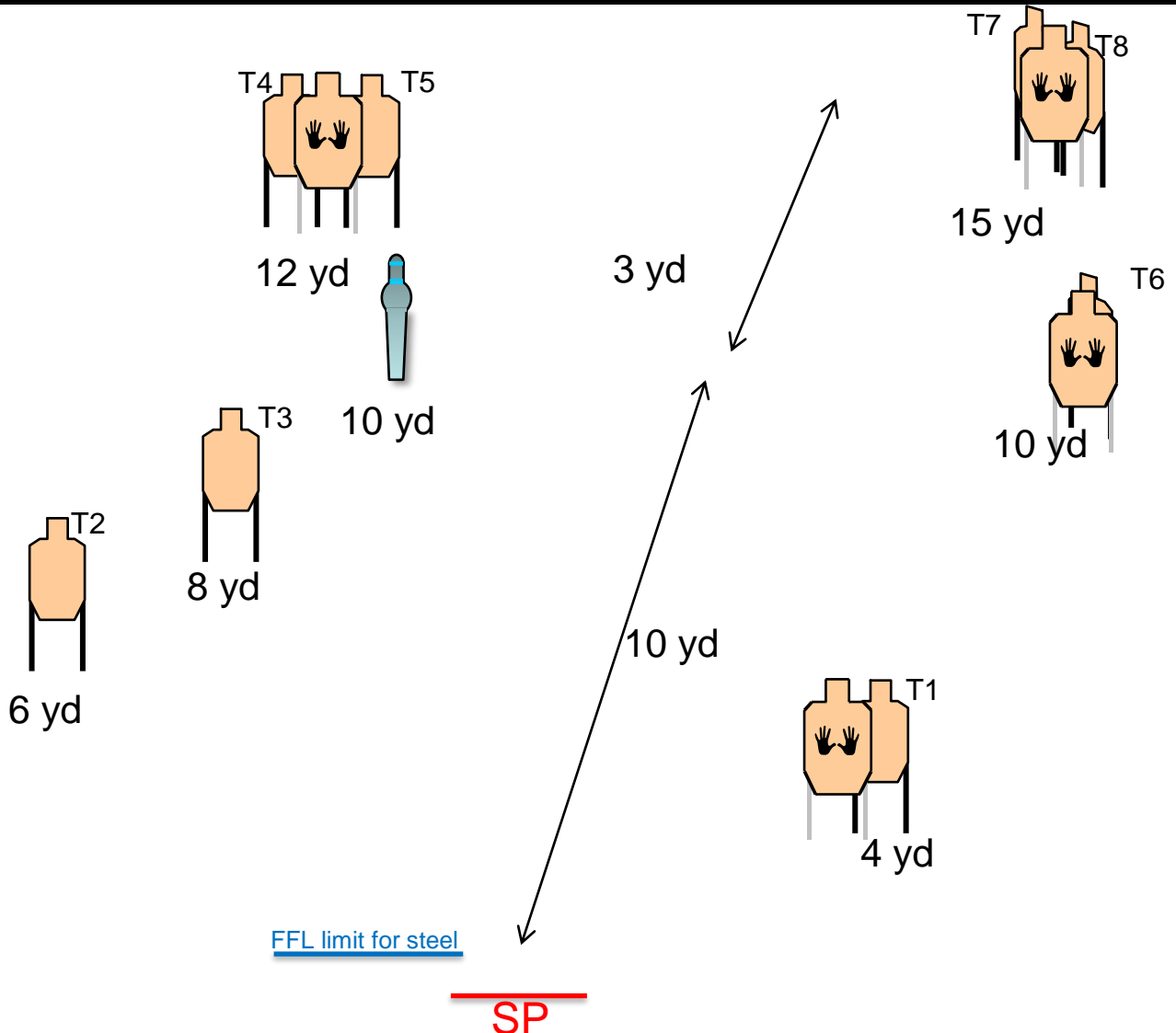
MOVEMENT: 13 yd

START-STOP: Audible – Last shot

RULES: Current IDPA Rulebook

CONCELMENT: Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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02 - Swimming pool



SCENARIO: You are working at the desk in front of your swimming pool when you realize that a group of armed robbers want to rob you and they take your lifeguards hostage, defend yourself.

START POSITION:

Shooter sitting in SP on the chair hands on knees, facing downrange, gun empty on the table muzzle downrange as showed by PSO, all magazines at division capacity in the drawer.

PCC: same, action closed, muzzle downrange as showed by PSO.

STAGE PROCEDURE:

After start signal engages while sitting all targets with at least 2 shots. Opening drawer, T4-T5-T6 mover will start.

STRINGS:

1

SCORING:

18 rounds, UNLIMITED

TARGETS:

9 threat, 4 not threat

SCORED HITS:

Best 2 per target

RANGE:

2-15yd

MOVEMENT:

0 yd

START-STOP:

Audible – Last shot

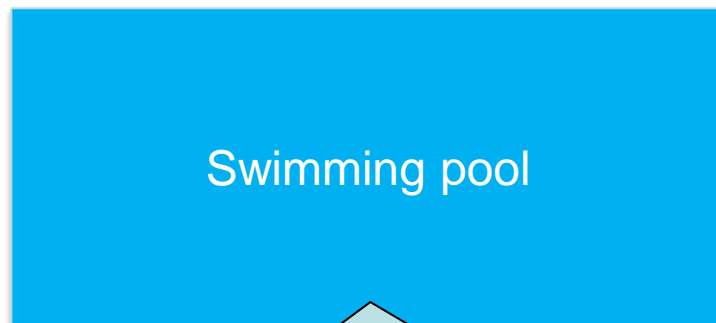
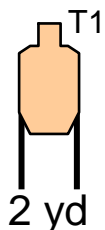
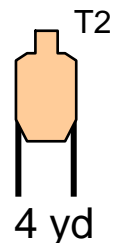
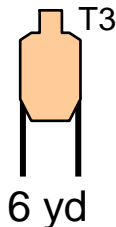
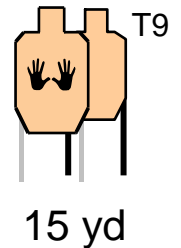
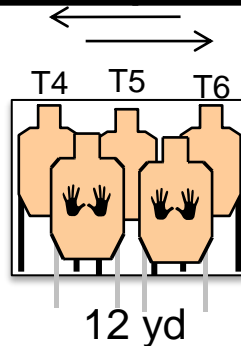
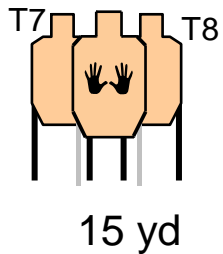
RULES:

Current IDPA Rulebook

CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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03 - Surrounded



SCENARIO: You surrendered to the armed robbers because they took your family hostage, defend yourself.

START POSITION:

Shooter relax on SP facing uprange, hands up, heels touching line. Gun loaded and holstered, chamber is empty, remaining magazines at division capacity on the shooter's person.

PCC: toes touching, facing downrange, loaded, not chambered, action close, weak hand up, hip level.

STAGE PROCEDURE:

At buzzer shooter engages targets with at least 2 shots. T1-T2-T3 are in the open.

STRINGS:

1

SCORING:

18 rounds, UNLIMITED

TARGETS:

9 threat, 4 not threat

SCORED HITS:

Best 2 per target

RANGE:

2-12 yd

MOVEMENT:

12 yd

START-STOP:

Audible – Last shot

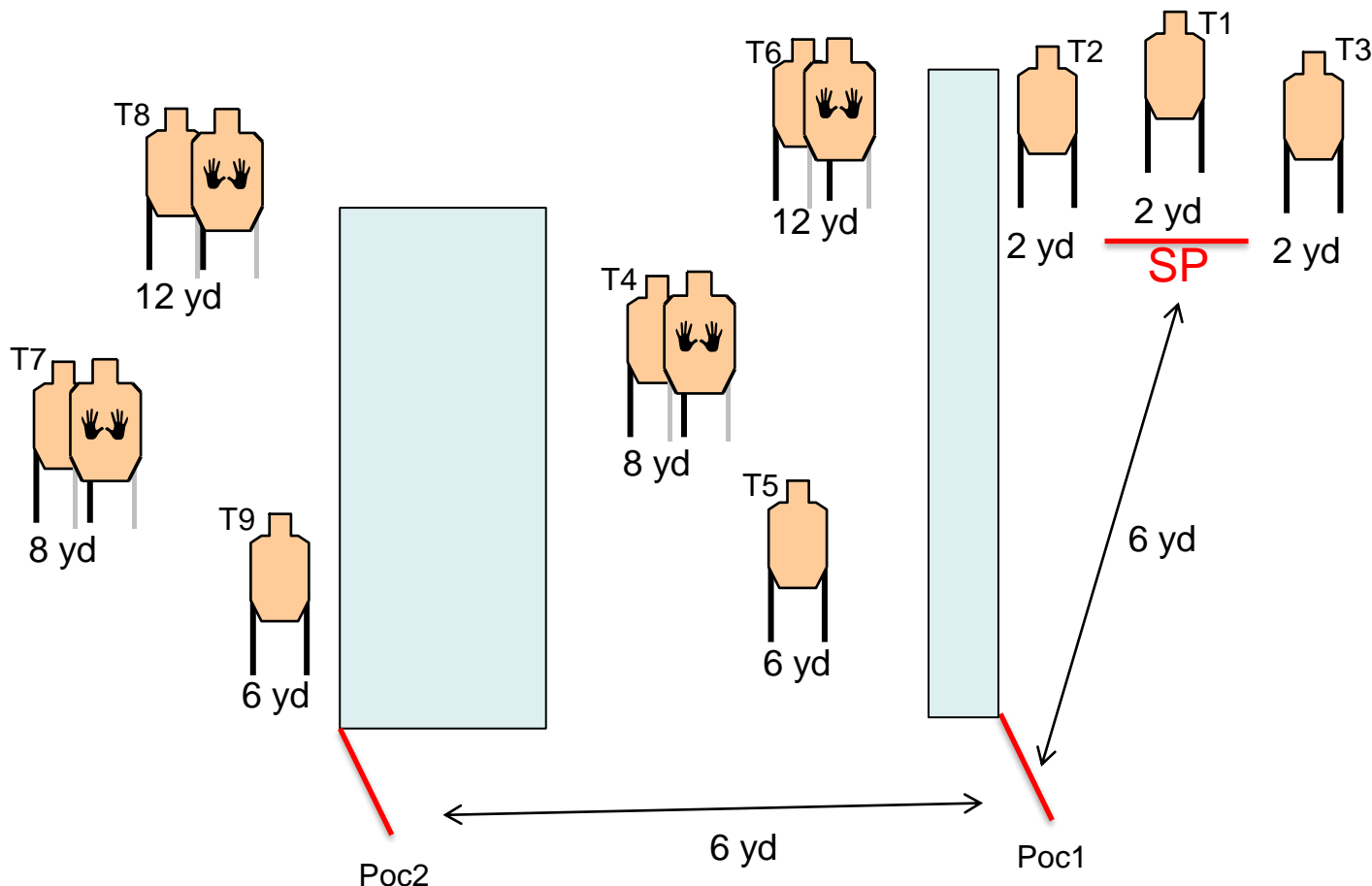
RULES:

Current IDPA Rulebook

CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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04 - STANDARD



STANDARD

START POSITION:

Shooter sited in SP, facing downrange, gun unloaded on holder as showed by PSO, remaining magazines at division capacity on the shooter's person.

PCC: same, action closed, muzzle downrange, gun on holder as showed by PSO

STAGE PROCEDURE:

String 1: At the buzzer shooter engages while sitting T1-T9 targets with 1 shot strong hand only (SHO)

String 2: At the buzzer shooter engages while sitting T1-T9 targets with 1 shot with weak hand only (WHO).

STRINGS: 1

SCORING: 18 rounds, LIMITED

TARGETS: 9 threat, 4 not threat

SCORED HITS: Best 2 per target

RANGE: 7 yd

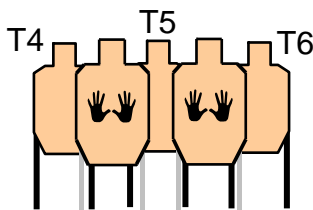
MOVEMENT: 0 yd

START-STOP: Audible – Last shot

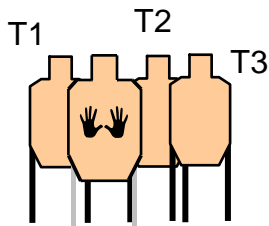
RULES: Current IDPA Rulebook

CONCELMENT: Required

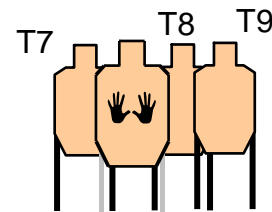
MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.



7 yd



7 yd



7 yd



SP



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05 - Train attack



SCENARIO: You are traveling on the train when some armed robbers attack it to rob you, defend yourself.

START POSITION:

Shooter sits on the chair in SP facing left side range hands on knees, gun unloaded on table on muzzle downrange as showed by PSO, remaining magazines at division capacity on the shooter's person.

PCC same, gun on table, action closed, muzzle on downrange as showed by PSO.

STAGE PROCEDURE:

At buzzer shooter engage targets with at least 2 shots from available covers. Poc3 is a low cover.

STRINGS: 1

SCORING: 18 rounds, UNLIMITED

TARGETS: 9 threat, 4 not threat

SCORED HITS: Best 2 per target

RANGE: 4-15 yd

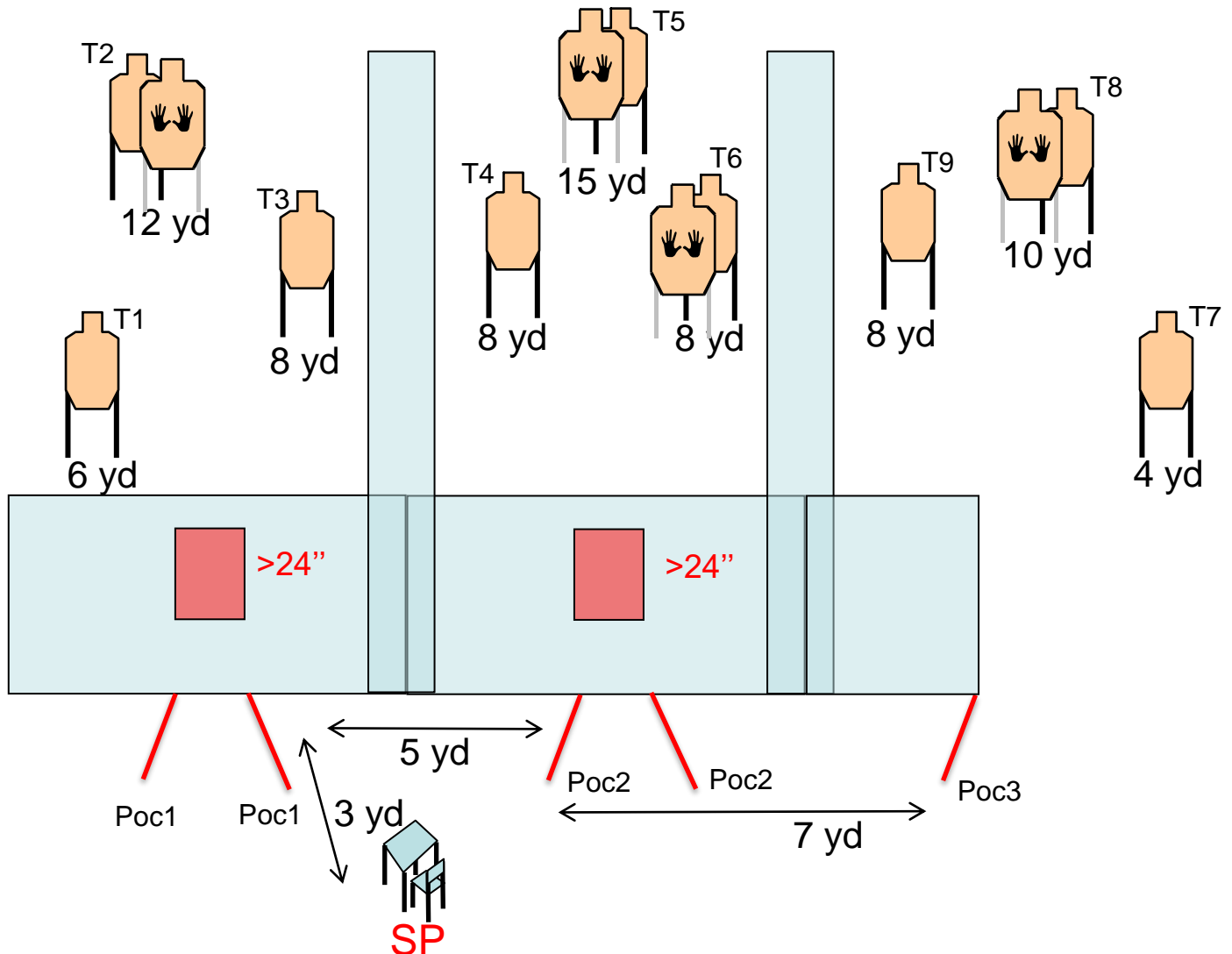
MOVEMENT: 15 yd

START-STOP: Audible – Last shoot

RULES: Current IDPA Rulebook

CONCELMENT: Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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06 - Relax at the bar



SCENARIO: You are enjoying your not alcoholic drink at the bar when some armed robbers attack you to rob you, defend yourself.

START POSITION:

Shooter relax in SP, facing downrange, with both hands handling drink near mouth as showed by PSO, gun loaded, chamber is loaded, remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STAGE PROCEDURE:

At buzzer shooter engages targets with at least 2 shots from available cover. T1-T2-T3 are in the open.

STRINGS:

1

SCORING:

18 rounds, UNLIMITED

TARGETS:

9 threat, 4 not threat

SCORED HITS:

Best 2 per target

Range

6-15 yd

Movement

6 yd

START-STOP:

Audible – Last shoot

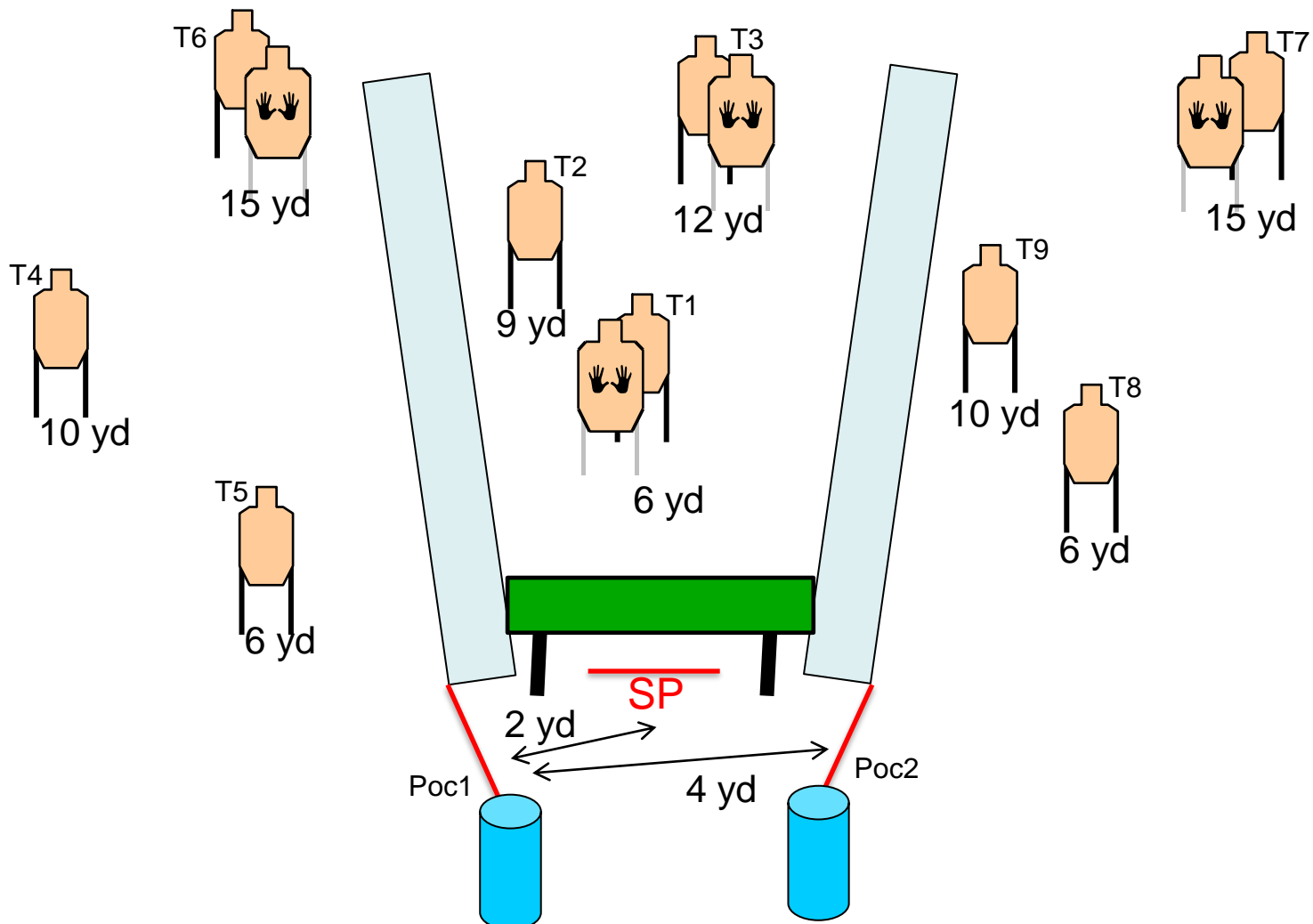
RULES:

Current IDPA Rulebook

CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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07 - Aggression



SCENARIO: Armed robbers attack your house to rob you, defend yourself.

START POSITION:

Shooter relax in SP, facing downrange, gun loaded, chamber is loaded, remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STRINGS:

1

SCORING:

18 rounds, UNLIMITED

TARGETS:

9 threat, 4 not threat

SCORED HITS:

Best 2 per target

Range

8-12 yd

Movement

19 yd

START-STOP:

Audible – Last shoot

RULES:

Current IDPA Rulebook

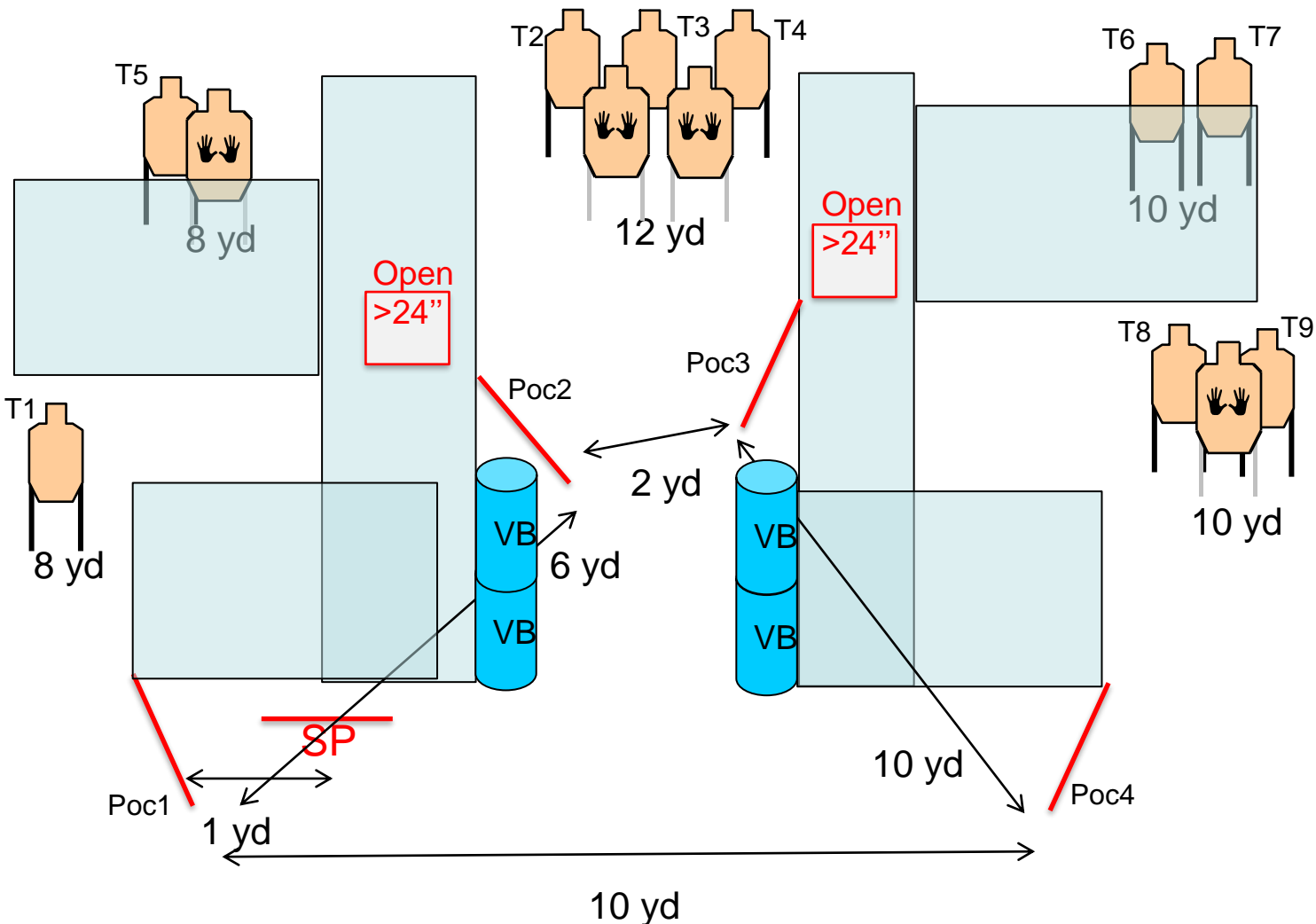
CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.

STAGE PROCEDURE:

At buzzer shooter engages targets with at least 2 shots from available cover. T2-T3-T4 are in the open.





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08 - ATM



SCENARIO: You are at ATM point and some armed robbers attack you, defend yourself.

START POSITION:

Shooter relax in SP, facing downrange, gun loaded, chamber is loaded, remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STRINGS:

1

SCORING:

18 rounds, UNLIMITED

TARGETS:

9 threat, 4 not threat

SCORED HITS:

Best 2

Range

8-12 yd

Movement

19 yd

START-STOP:

Audible – Last shoot

RULES:

Current IDPA Rulebook

CONCELMENT:

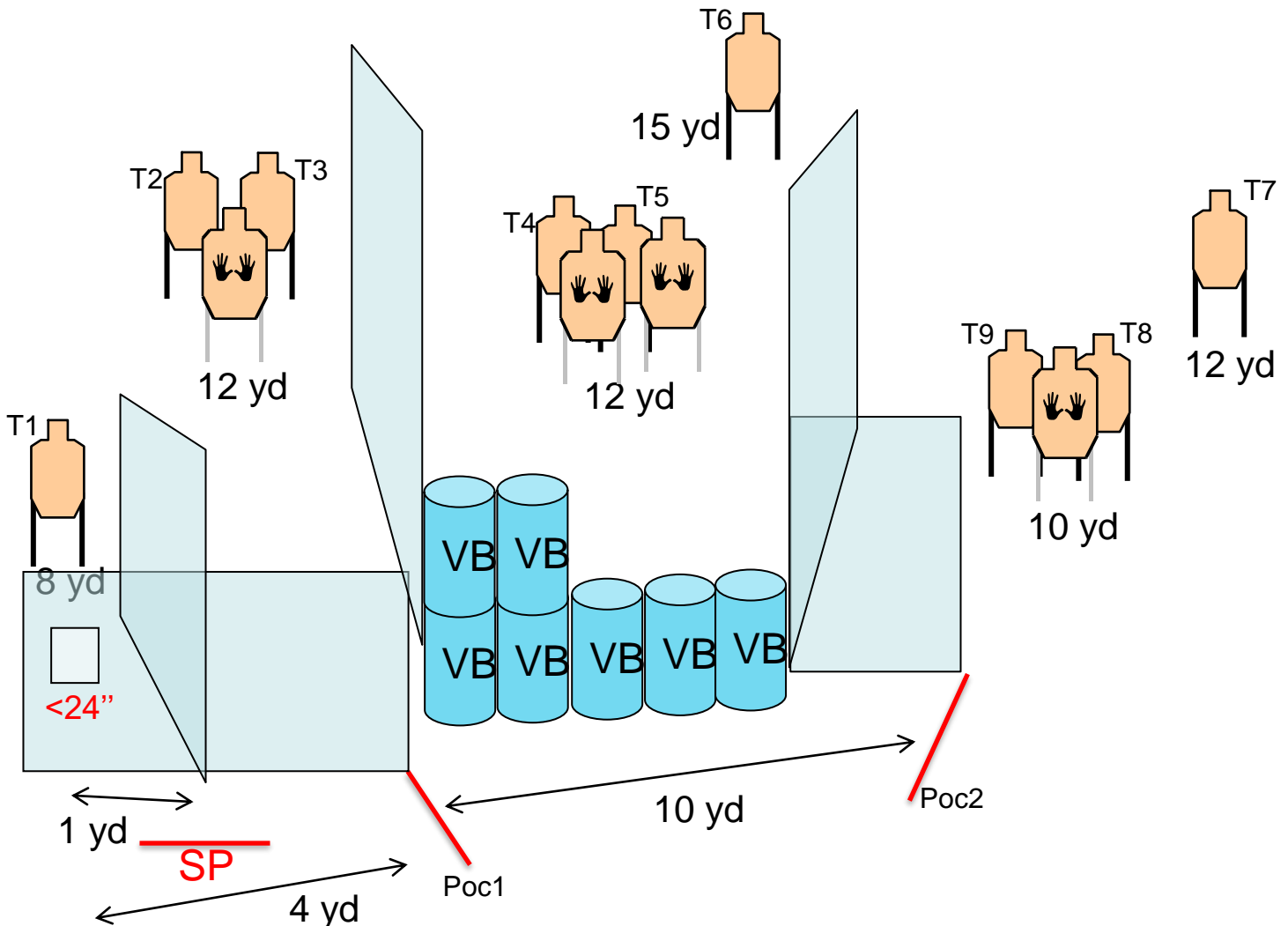
Required

MUZZLE SAFE ANGLES:

Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.

STAGE PROCEDURE:

At buzzer shooter engages targets with at least 2 shoots from available cover. T4-T5-T6 are in the open.





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09 – The Mall



SCENARIO: You are at the supermarket and have just finished paying, when a group of armed robbers breaks into the building robbing yours and mall money, defend yourself.

START POSITION:

Shooter relax in SP, facing T1, toes touching SP line, gun loaded, chamber is loaded, shopping bag in both hands as showed by PSO. Remaining magazines at division capacity on the shooter's person.

PCC: same, shopping bag in strong hand as showed by PSO, gun hip level on weak side of body.

STAGE PROCEDURE:

At buzzer shooter engages T1 with at least 1 shoot in retention. Engage other targets with at least 2 shoots from available covers. T4-T5 are in the open. PP1 active mover T6 that remain visible. T8 can be engaged only from Poc3.

STRINGS:

1

SCORING:

16 rounds, UNLIMITED

TARGETS:

8 threat, 4 not threat, 1 steel

SCORED HITS:

Best 2 (T1 best 1), steel down

Range

1-12 yd

Movement

17 yd

START-STOP:

Audible – Last shoot

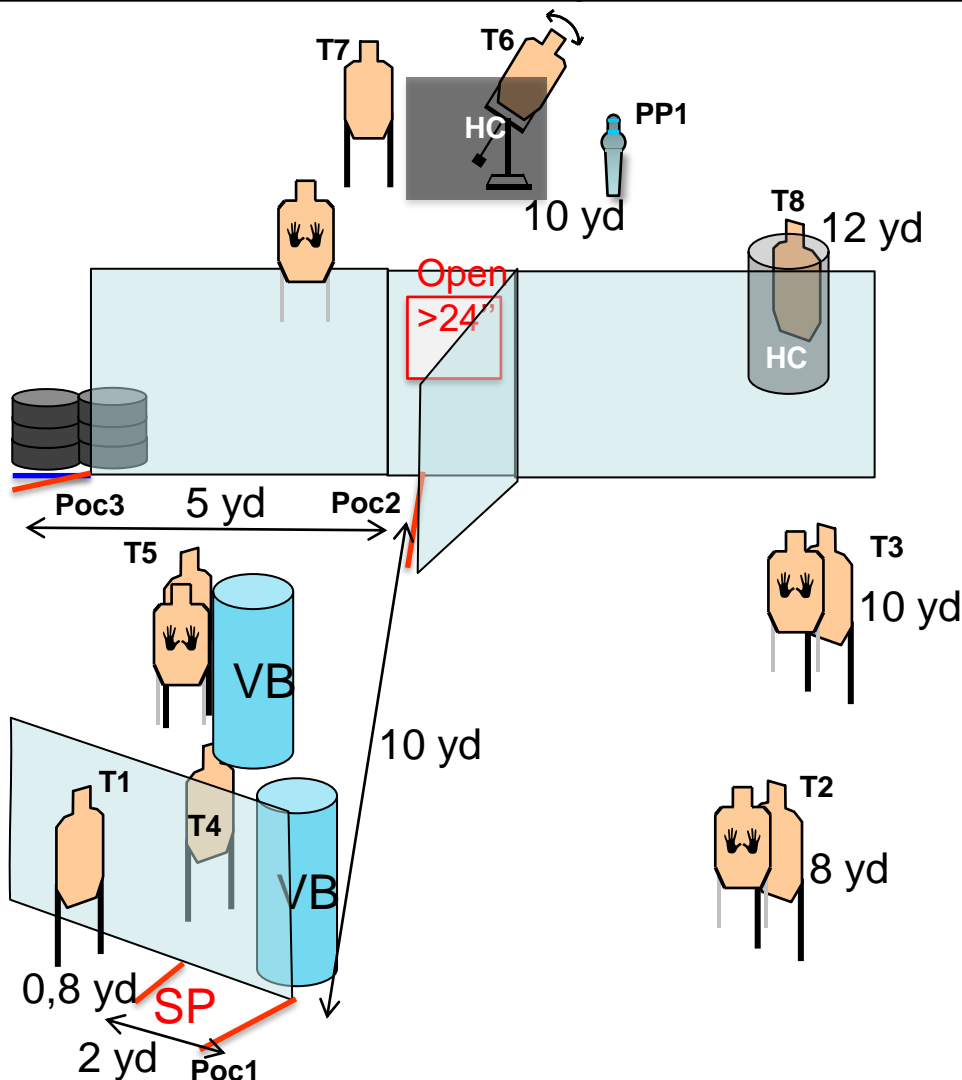
RULES:

Current IDPA Rulebook

CONCELMENT:

Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.





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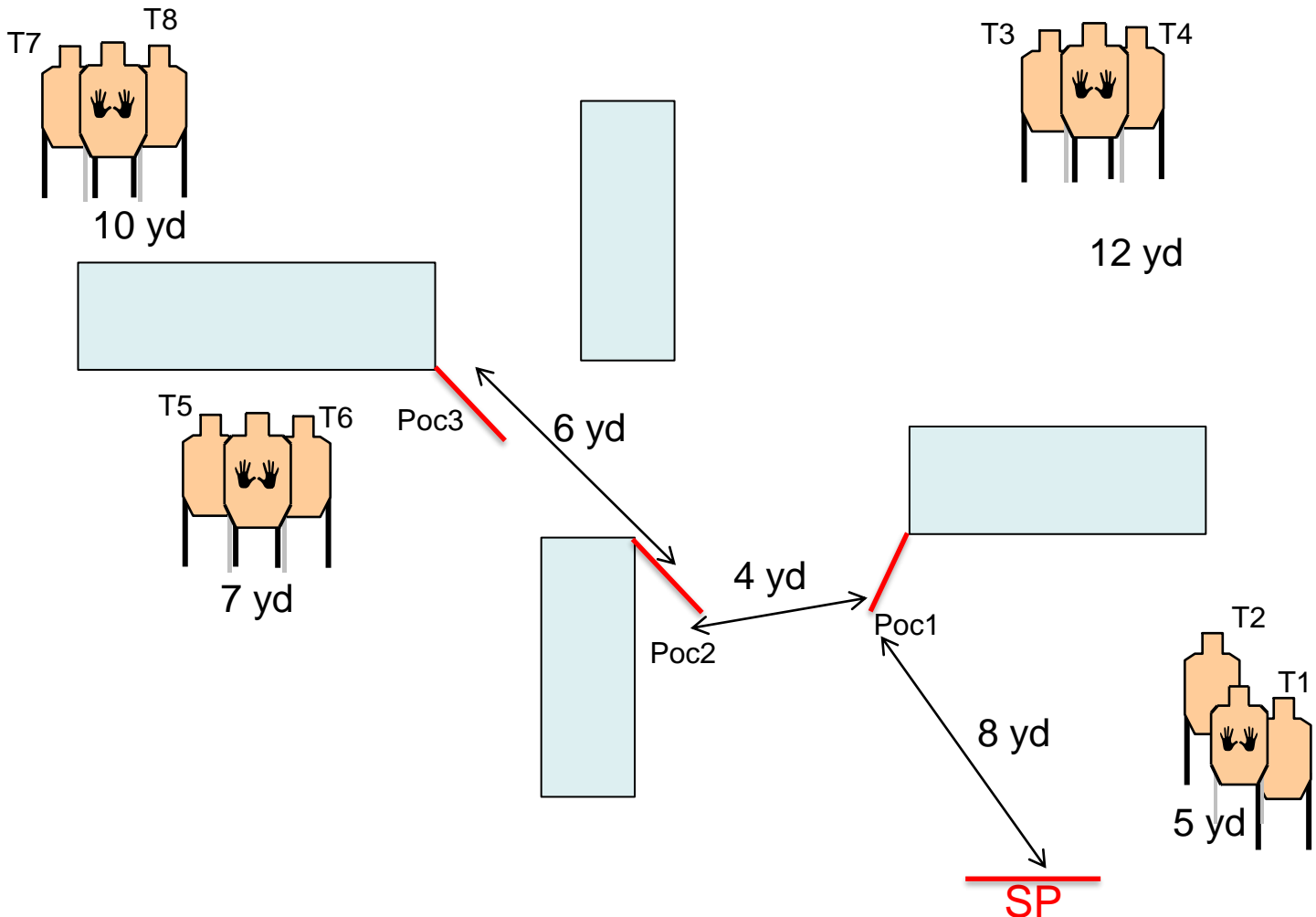
Let's go UP

10 - House



SCENARIO: You are walking around your house and armed robber attack you and your friends, defend yourself.

<p>START POSITION: Shooter relax in SP, heels touching, facing downrange, gun loaded, chamber is loaded, remaining magazines at division capacity on the shooter's person. PCC: same, ready hip level</p>	<p>STRINGS: 1 SCORING: 16 rounds, UNLIMITED TARGETS: 8 threat, 4 not threat SCORED HITS: Best 2 Range 5-12 yd Movement 19 yd START-STOP: Audible – Last shoot RULES: Current IDPA Rulebook CONCELMENT: Required MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.</p>
<p>STAGE PROCEDURE: At buzzer shooter engages targets with at least 2 shots from available cover. T1-T2 are in the open.</p>	





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11 - CAR



SCENARIO: You are parking your car, and some armed robbers attack you, defend yourself.

START POSITION:

Shooter relax in SP, facing downrange, toes touching, gun loaded, chamber is loaded, remaining magazines at division capacity on the shooter's person.

PCC: same, ready hip level

STRINGS: 1

SCORING: 16 rounds, UNLIMITED

TARGETS: 8 threat, 4 not threat

SCORED HITS: Best 2

Range 5-15 yd

Movement 9 yd

START-STOP: Audible – Last shoot

RULES: Current IDPA Rulebook

CONCELMENT: Required

MUZZLE SAFE ANGLES: Unless otherwise specified, the 180° rule applies horizontally and vertically the limit is the height of the berms and during the reloads.

